

CURRICULUM ANALYSIS USING A GRAPHICAL TECHNIQUE

A Thesis

Presented to

the Faculty of the Department of

Chemical Engineering

The University of Houston

In Partial Fulfillment

of the Requirements for the Degree of

Master of Science in Chemical Engineering

by

Pablo Adolfo Longoria Treviño

December, 1975

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ABSTRACT

This thesis develops an algorithm suitable for curriculum analysis. The program is based on a path finding algorithm developed by Caceres and Henley. The program is simple to use and requires only a module diagram for the system. Such a diagram is similar to a block diagram. It is easy to draw for a person specialized in the topic being analyzed, even if he is not familiar with flow graph analysis. The diagram shows direct prerequisite relations in a curriculum of a specified field, the elements (modules) of the diagram include an identification flag to differentiate between the "AND" and "OR" modules. The final output is a fault tree, with the concept to be studied as the top event.

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CHAPTER 1

INTRODUCTION

A block diagram is a graphic representation of a system showing all its elements and how they are interconnected. The diagram is composed of blocks and nodes and connecting directed arrows.

A fault tree is a model that graphically and logically represents the various combinations of possible events occurring in a system that lead to a "top" event. The fault tree is structured so that the main event appears as the top event in the tree, and the sequence of events that lead to it are shown below the top event and are logically linked to the top event by standard "OR" and "AND" logic gates.

The relation between the block diagrams and fault trees has been pointed out before (2,3), and a computer program for the construction of a fault tree from a block diagram has been developed (3). In the course of this research a computer program suitable for curriculum analysis was developed.

The program is based in the Caceres-Henley path finding algorithm but modified to include labeling of the modules to identify the corresponding logical gates. The program finds all the prerequisite modules for any given module of the system.

The input to the program is a list of modules with the corresponding type of gate as well as the input and output nodes specified. This information is obtained from a module diagram showing direct prerequisite relations for a curriculum of a specified field.

In chapter 2 theoretical background related to block diagram description, subsets and different types of sets is summarized, then chapter 3 includes a brief description of the Caceres-Henley path finding algorithm.

In chapter 4 the module diagram analysis is outlined and then applied to analyze an undergraduate chemical engineering course on Stoichiometry.

CHAPTER 2

BLOCK DIAGRAM CHARACTERIZATION

Block Diagram Characterization

A block diagram is a graphic representation of a system composed of blocks interconnected by directed arrows, figure 2.1 shows a typical block diagram.

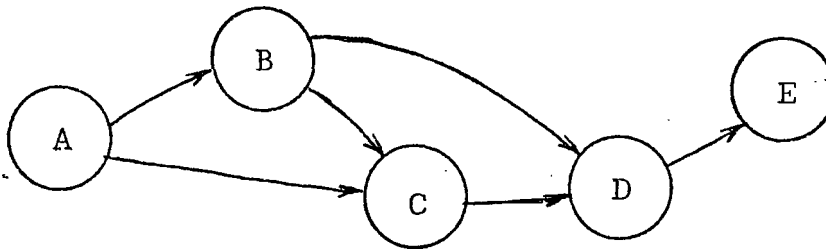


Figure 2.1

In order to represent the above system by means other than a graph some modifications must be made, for instance the introduction of nodes in the scheme so that each element in the system may be described by specifying the input node, the module name, and the output node. Thus the system in figure 2.1 may be represented as shown in figure 2.2

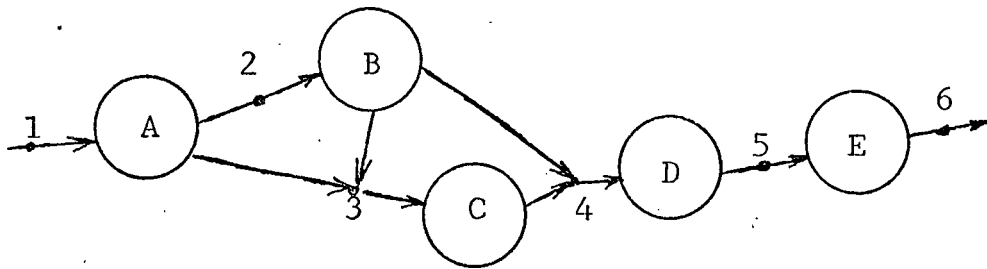


Figure 2.2

This diagram may now be represented by the following notation:

(2.1) System $\{ (1,A,2), (1,A,3), (2,B,3), (2,B,4), (3,C,4), (4,D,5), (5,E,6) \}$

In the above notation each element of the set represents a step in the diagram, figure 2.3 shows the part of a diagram equivalent to a "step".

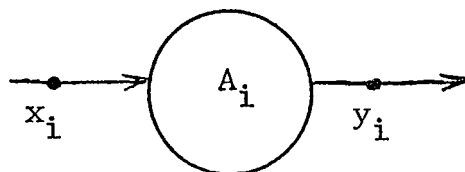


Figure 2.3

For any step "i", "A" represents the module, "x" the input node, and "y" the output node. It is easy to see that this type of notation is useful in characterizing systems for computer analysis.

Subsets

The following subsets will be used in subsequent sections therefore a brief description is required.

Class subsets

A class subset or simply class " C_i " is defined as the set of all the elements in a system that have node "i" as the output node, thus when all the elements of a diagram are classified according to their output node, there will be a class composed of one or more elements having the same output node associated with each node in the diagram, except for the initiating nodes (those that do not have predecessor or preceding nodes), since they do not appear as the output node of any elements. The following example will clarify the definition of a class. Consider the system given in figure 2.4. This system may also be represented as shown in equation (2.2)

(2.2) System: { (1,A,3),(2,B,3),(3,C,4),(4,D,5),(4,D,6),
(5,E,7),(6,F,8),(7,G,8),(8,H,9) }

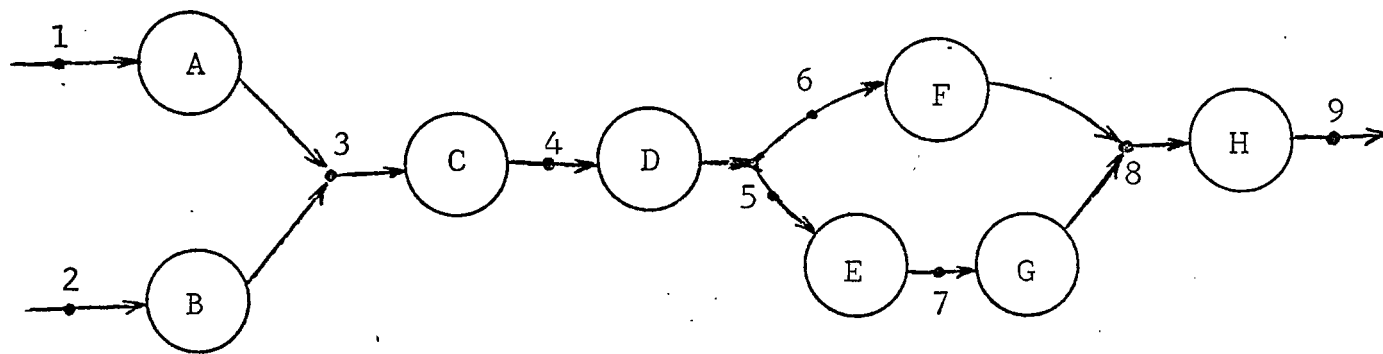


Figure 2.4

The classes associated with each node for the system of equation (2.2) are:

$$(2.3) \quad C_1 = \{ \emptyset \}$$

$$(2.4) \quad C_2 = \{ \emptyset \}$$

$$(2.5) \quad C_3 = \{ (1,A,3), (2,B,3) \}$$

$$(2.6) \quad C_4 = \{ (3,C,4) \}$$

$$(2.7) \quad C_5 = \{ (4,D,5) \}$$

$$(2.8) \quad C_6 = \{ (4,D,6) \}$$

$$(2.9) \quad C_7 = \{ (5,E,7) \}$$

$$(2.10) \quad C_8 = \{ (6,F,8), (7,G,8) \}$$

$$(2.11) \quad C_9 = \{ (8,H,9) \}$$

Series sets:

A series set is defined as a set whose elements have a series configuration in which the output node of an element is equal to the input node of the next element in the set. Referring to figure 2.4 and corresponding equation (2.2), a series set for that system would be:

$$(2.12) \text{ Series set: } \{ (1,A,3), (3,C,4), (4,D,6), (6,F,8), \\ (8,H,9) \}$$

Path sets:

A path set "P" is defined as a series set formed by all the elements leading from an initial input node to

the final output node of the system. For the example system given by equation (2.2), two path sets would be:

$$(2.13) \quad P_1 = \{(1,A,3), (3,C,4), (4,D,6), (6,F,8), (8,H,9)\}$$

$$(2.14) \quad P_2 = \{(2,B,3), (3,C,4), (4,D,5), (5,E,7), \\ (7,G,8), (8,H,9)\}$$

There is another way to represent any path and that is by writing the path as a sequence of nodes and modules contained in it, thus the path given by equation (2.14) may be written as:

$$(2.15) \quad P_2 = [2-B-3-C-4-D-5-E-7-G-8-H-9]$$

Furthermore, the path sets are classified into two types: (1) minimal path sets, and (2) non-minimal path sets.

A minimal path set is defined as a path set containing a minimum number of elements, that is, each element in the minimal path set belongs to a different class. On the other hand a non-minimal path set contains the elements required to go from an initial node to the final node but its elements do not necessarily belong to a different class, that is, a node may be used or traversed more than once within a path.

Consider the system of figure 2.5, for this system we may write one minimal path and one non-minimal path to illustrate the concepts.

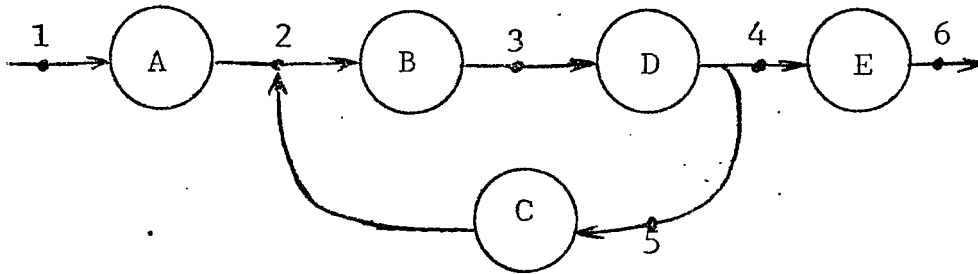


Figure 2.5

$$(2.16) \quad P_1 = \{(1, A, 2), (2, B, 3), (3, D, 4), (4, E, 6)\}$$

$$(2.17) \quad P_2 = \{(1, A, 2), (2, B, 3), (3, D, 5), (5, C, 2), \\ (2, B, 3), (3, D, 4), (4, E, 6)\}$$

P_1 is a minimal path while P_2 is a non-minimal path since nodes 2, 3, and 4 are used more than once.

CHAPTER 3

MINIMAL PATH FINDING ALGORITHM

In this chapter an algorithm for finding all the minimal paths leading to the final output node from the basic or initiating nodes developed by Caceres and Henley (3) is outlined.

Description of algorithm

Starting in reverse order from output to input the first element in a path set will be an element of a class associated with the final node of the system. By definition a path set is a series set, therefore the next element in the minimal path will have as an output node the input node of the first element, thus the second element may be any of the elements belonging to the class associated with the input node of the first element. Following this reasoning subsequent elements of the minimal path are added to the set until a basic (initiating) node is reached.

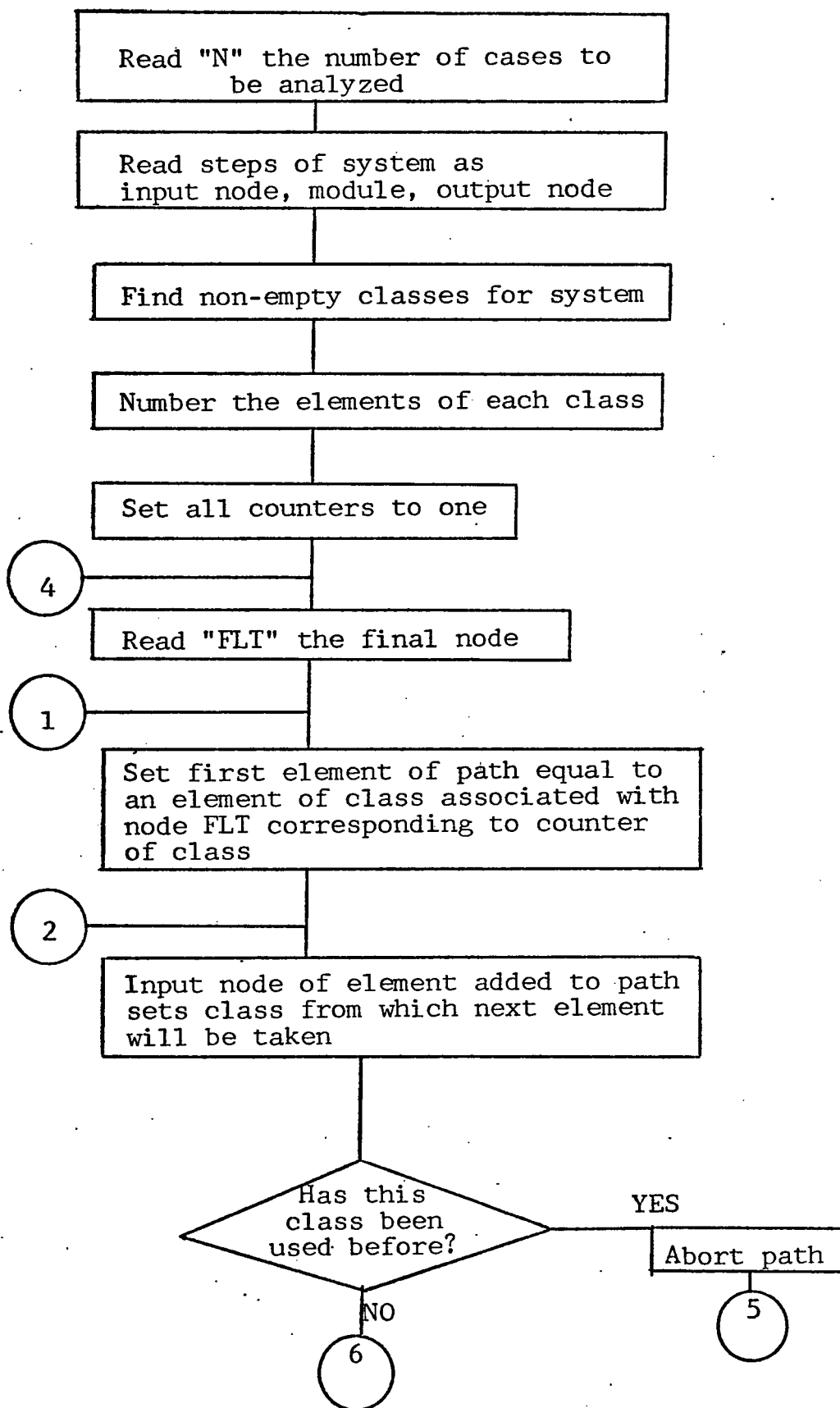
In order to obtain all the different paths a counter associated with each class is used to indicate which of the elements in any class should be added to the path in consideration. Initially all counters are set to 1 meaning that the first element of the class will be added whenever that class is encountered.

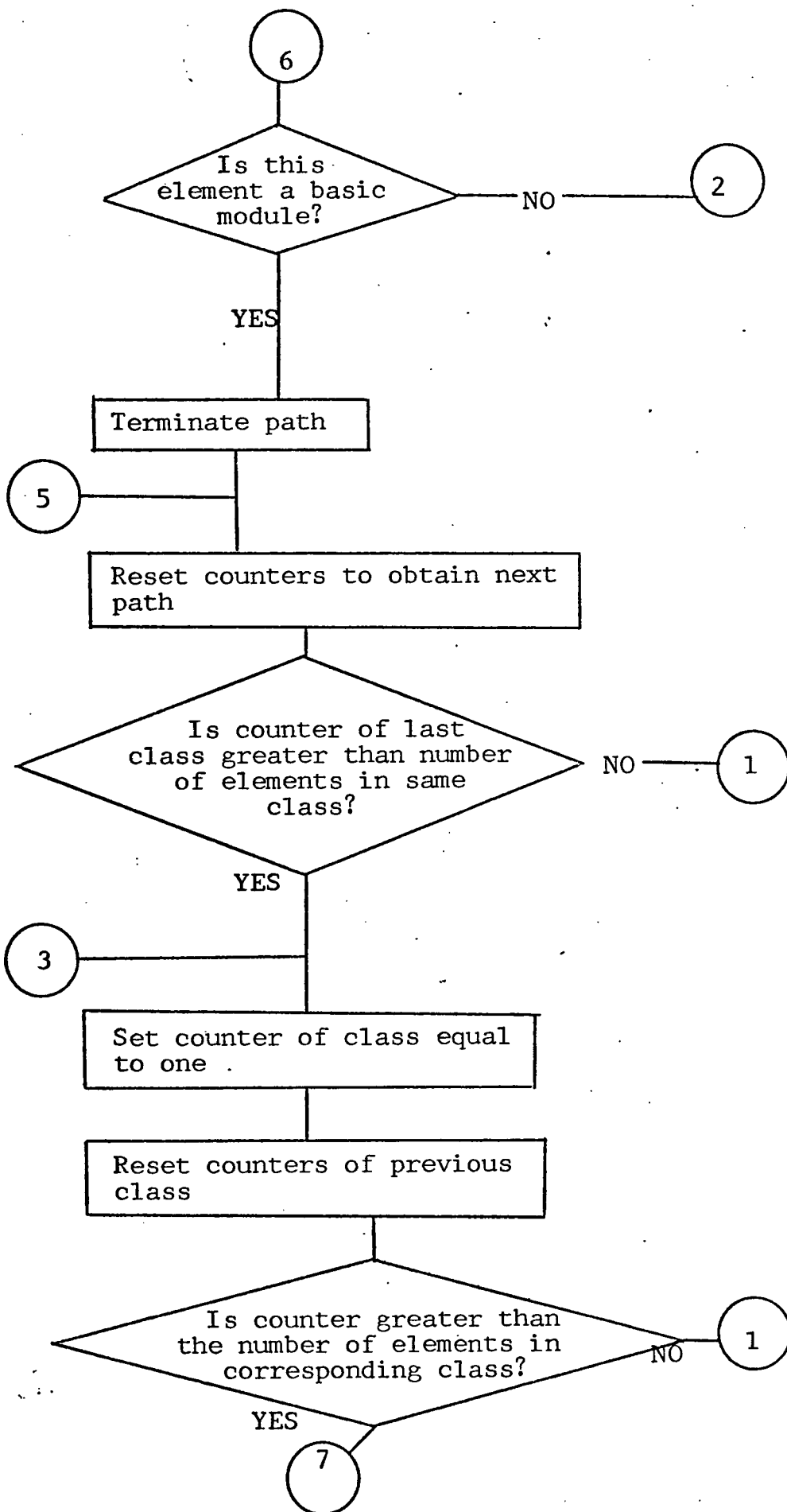
After a path is completed the counter associated with the class of the last element in the path is increased by one. If the counter does not exceed the number of elements in that class, the path finding procedure is repeated and new paths are obtained, on the other hand, if the counter becomes greater than the number of elements in its class, the counter is set equal to one and the counter adjustment procedure is repeated for the previous classes encountered in the path until one of the counters can be increased. The procedure is terminated when, after a cycle, all the counters are again equal to one.

Furthermore since this algorithm is searching for minimal paths, each element in the path must belong to a different class otherwise the path would not be minimal. Therefore, a path is terminated when the input node of the last element that has been added corresponds to a class previously encountered in the path. When a path is terminated the counters are adjusted as indicated before, and, after deleting the non-minimal path the procedure is repeated to find a new path.

This procedure is illustrated by the computer flow diagram in next page.

Flow chart for algorithm:





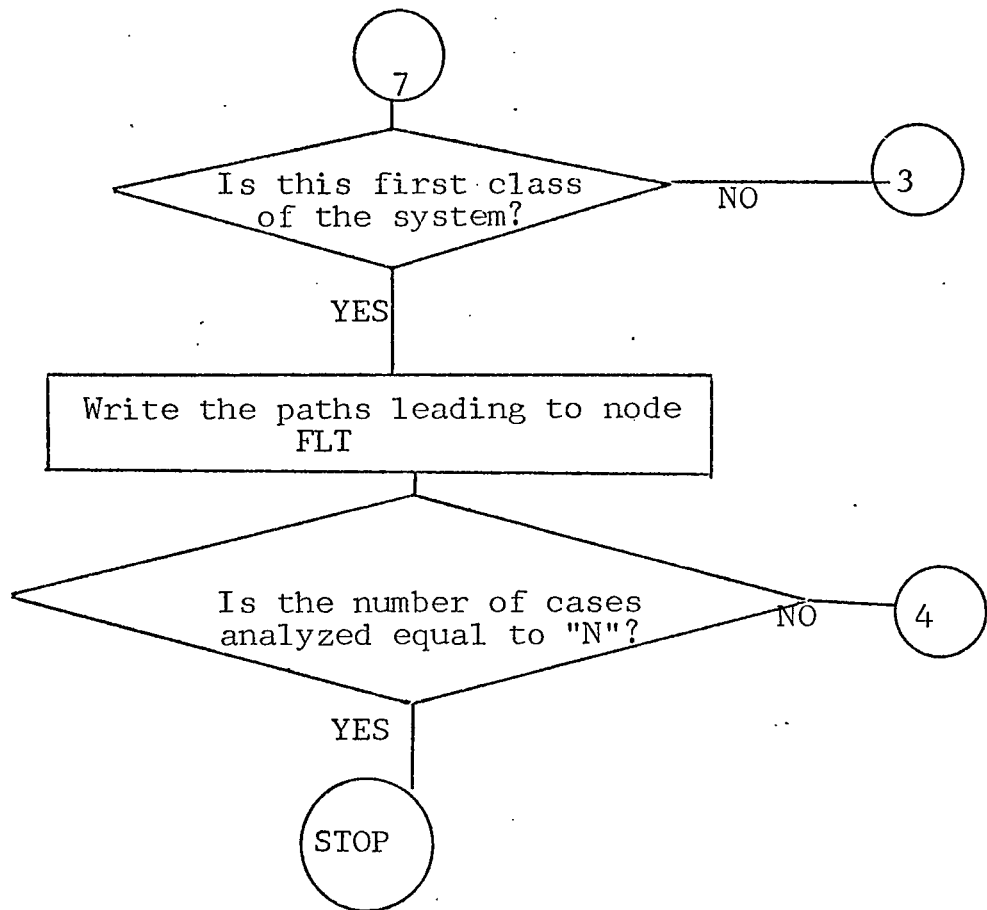


Figure 3.1

Caceres developed a program based on the algorithm of figure 3.1. This program finds all the minimal paths leading to a given final node in a system. Later in chapter 4 this algorithm is used as the base to develop a program suitable for curriculum analysis.

CHAPTER 4

CURRICULUM ANALYSIS BY MODULE DIAGRAM

TECHNIQUE

Description of the module diagram:

This diagram was developed from the block diagram in order to use it for curriculum analysis. The diagram consists of modules, nodes, flag gates, and directed arrows. It is very easy to draw for a person who is specialized in the field being analyzed, since it shows only direct prerequisite relations between the modules of the system.

Elements of the module diagram:

Modules:

A module is the representation of the subjects that form the curriculum for a specific field. Each module is composed of a set of concepts closely related which may be taught as a unit. Units and dimensions, say, would be one module in a diagram for a Stoichiometry course, this module could include the following.

Module 1.- Units and dimensions

- 1.- Unit quantities
- 2.- Dimensions
- 3.- Equivalents
- 4.- Conversion of units
- 5.- Dimensionless variables

If a more detailed analysis is desired this module could be broken down into submodules and each element of the module would be decomposed into subelements and the same kind of approach could be used to analyze the module as a system to determine the relation between the concepts and the prerequisites needed for each of them, as well as, a logical sequence to teach them. A graphical representation of a hypothetical module "5" is given in figure 4.1

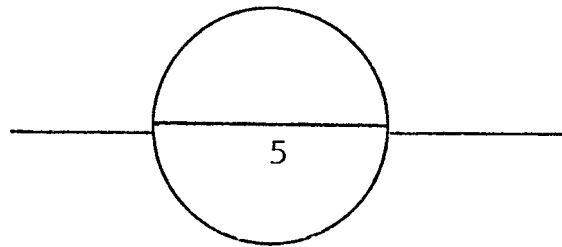


Figure 4.1

Flag gates:

Flag gates are used in the module diagram to identify whether the module is an "OR" or an "AND" module, by this is meant whether all prerequisite modules represent alternative paths so that any one of them is enough to satisfy the requirements, and the others are equivalent modules, or if all prerequisite modules are needed in order to satisfy the prerequisites.

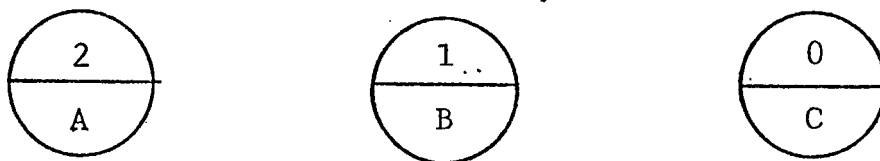
There are three types of flag gates namely: (1) Basic module gates, (2) "OR" module gates, and (3) "AND"

module gates. The basic module gates are used to identify the initiating or basic modules, that is, those modules that do not have any predecessors. This flag gate is represented in the module diagram by a "2".

The "OR" module flag gate identify the OR modules, that is, those modules that can be reached by two or more different paths, or in other words those modules whose predecessors are equivalent modules so that the module in consideration may be approached through either one of its predecessors. This type of flag gate is represented in the module diagram by a "1".

Finally the "AND" flag gate identify the AND modules, that is, those modules which as prerequisite include all of the direct predecessors modules. This type of flag gate is represented by a "0" in the module diagram.

Figure 4.2 shows the graphical representation of all three types of flag gates:



a) Basic module A. b) "OR" module B. c) "AND" module C.

Figure 4.2

Nodes:

The nodes are used in the module diagram as in the case of block diagrams. The nodes, with respect to each module, are of two types: (1) Input nodes and (2) Output nodes. Nodes are represented by dots "." in the module diagram.

Directed arrows:

The directed arrows are used to indicate the direction of flow in the diagram.

A typical module diagram is shown in figure 4.3, the hypothetical system represented here consists of one OR module, two AND modules and two basic modules.

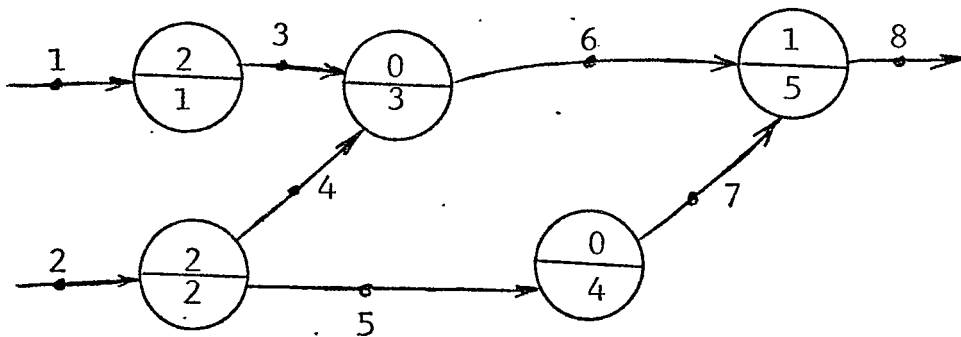


Figure 4.3

At this point it is worth pointing out that since the path finding algorithm uses only the output nodes of each module to form the classes, the diagram may be represented in more than one way as long as all the steps are included. Figure 4.4 shows another representation of the system of figure 4.3. Each one of these representations has its own advantages and disadvantages and the one to use depends on the size and complexity of the system as well as on the personal preference of the person writing the diagram.

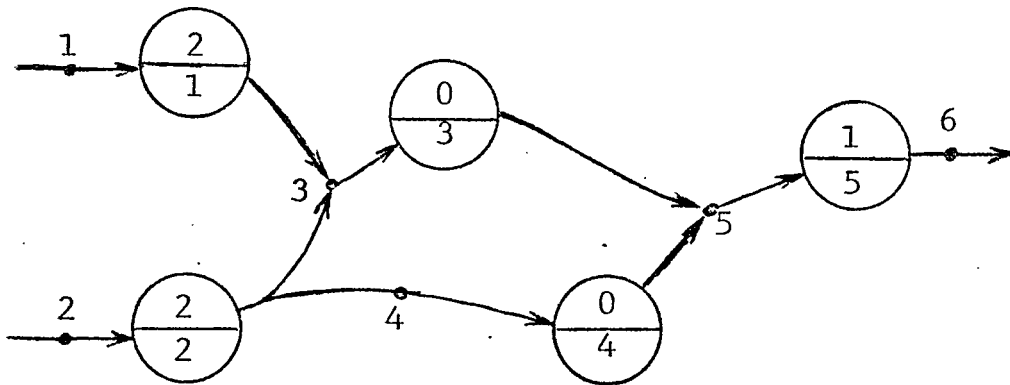


Figure 4.4

Restrictions of the diagram:

There is no way to represent a two way module, that is, a combination of AND and OR modules in the present model, therefore the situation in which the predecessor modules are of both types (AND and OR), must be avoided and one way to do it is by using dummy modules. Figure 4.5 shows a hypothetical case in which this problem occurs and how it could be avoided.

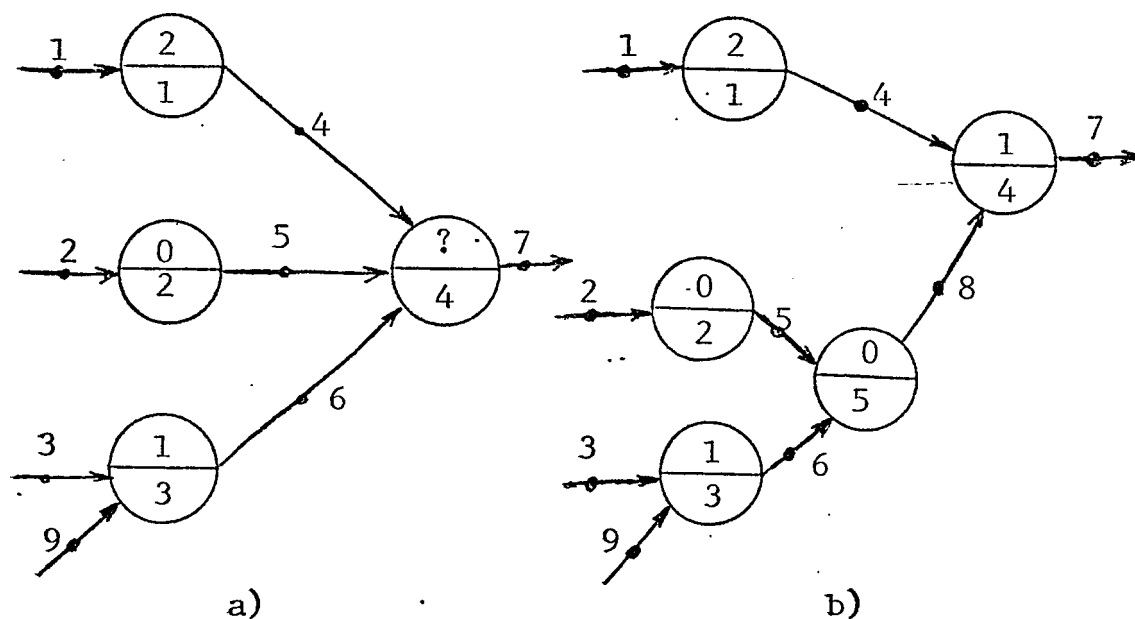


Figure 4.5

In diagram a) of figure 4.5 a hybrid AND/OR module is required to represent the true system, but since that type of module does not exist in the present model for module diagrams, by introducing a dummy module one is able to overcome the problem.

CHAPTER 5

CONSTRUCTION OF THE PREREQUISITE DIAGRAM

A prerequisite diagram is a graphical representation showing all the prerequisite modules for a given module in the system. This diagram shows the relationship between the different modules in a form similar to that of a fault tree (1); the module being analyzed corresponding to the top event of the tree. The flag gate functions as a logical gate of the fault tree, and each prerequisite module would correspond to an element of the tree.

The procedure for constructing the prerequisite diagram can be easily visualized in terms of an example. The hypothetical system shown in figure 4.3 will be used here to determine the prerequisite diagram for module 5.

First using the path finding algorithm of Caceres described in chapter 3, the minimal paths for the system are found. They are:

$$(5.1) \quad P_1 = \{(1,1,3),(3,3,6),(6,5,8)\}$$

$$(5.2) \quad P_2 = \{(2,2,4),(4,3,6),(6,5,8)\}$$

$$(5.3) \quad P_3 = \{(2,2,5),(5,4,7),(7,5,8)\}$$

We can write the path matrix for the above equations

as follows: First, rewrite the paths to eliminate the connecting nodes;

$$(5.4) \quad P_1 = \{ 1-1-3-3-6-5-8 \}$$

$$(5.5) \quad P_2 = \{ 2-2-4-3-6-5-8 \}$$

$$(5.6) \quad P_3 = \{ 2-2-5-4-7-5-8 \}$$

Second, invert the order of the elements in the paths so that the first element will be the output node corresponding to the module being analyzed;

$$(5.7) \quad P_1 = \{ 8-5-6-3-3-1-1 \}$$

$$(5.8) \quad P_2 = \{ 8-5-6-3-4-2-2 \}$$

$$(5.9) \quad P_3 = \{ 8-5-7-4-5-2-2 \}$$

Finally equations (5.7), (5.8), and (5.9) are used as the columns of the path matrix. Figure 5.1 shows the resulting path matrix.

8	8	8
5	5	5
6	6	7
3	3	4
3	4	5
1	2	2
1	2	2

Figure 5.1 Path matrix.

In the path matrix of figure 5.1, odd rows represent nodes and even rows modules of the system.

All the information required to construct the prerequisite diagram is contained in the path matrix. In order to be able to draw this diagram a series of modifications to the original path matrix are required.

First modification:

The first element of all the columns except the first are eliminated, then the modules on all the other columns are checked against the modules of the first column to determine the portions of each path that appear more than once in consecutive columns. MOD1 is the subroutine used to perform this modification. A listing of MOD1 is shown in the appendix 3. Figure 5.2 shows the putput of this subroutine.

8	0	0
5	0	0
6	0	0
3	0	4
3	0	5
1	2	2
1	2	2

Figure 5.2 Path matrix after first modification.

Second Modification:

In this modification the nodes that identify the beginning of the branches of the prerequisite diagram are determined and marked with a negative sign. Appendix 3 shows a listing of MOD2, the subroutine used for this modification. Figure 5.3 shows the path matrix after the second modification.

-8	0	0
5	0	0
-6	0	0
3	0	4
-3	0	5
1	2	2
1	2	2

Figure 5.3 Path matrix after second modification.

Third modification;

This modification determines to which module in a previous column, the top module of each column is equivalent to. This information is saved in two new rows at the end of each column. The first entry is the module corresponding to the equivalent of the top module of the column, and the second entry is the column in which the

module is located.

A listing of MOD3, the subroutine used for this modification is given in appendix 3. Figure 5.4 shows the path matrix after the third modification.

-8	0	0
5	0	0
-6	0	0
3	0	4
-3	0	5
1	2	2
1	2	2
0	1	3
0	1	1

Figure 5.4 Path matrix after third modification.

Fourth modification:

With this modification the unnecessary nodes in the path matrix are eliminated to reduce it to contain only key nodes and the modules of the system.

The nodes of the matrix resulting after the third modification are checked, if they are zero or negative numbers they are left unchanged, but if they are positive numbers the corresponding modules that have those nodes as input nodes are saved and the nodes are eliminated. The modules saved are stored at the top of each column starting

on the second row.

The listing of MOD4, the subroutine used for this modification is given in appendix 3 and figure 5.5 shows the form of the path matrix after the fourth modification.

-8	0	0
5	2	4
-6	0	2
3	0	0
-3	0	0
1	0	0
0	0	0

Figure 5.5 Path matrix after fourth modification.

Fifth modification:

The modules saved with the previous modification are now moved to the proper place using the information stored at the end of each column by subroutine MOD3. The subroutine used to perform this modification is MOD5. A listing of MOD5 is given in appendix 3. Figure 5.6 shows the path matrix after the fifth modification.

-8	0	0
5	0	0
-6	0	0
3	0	4
-3	0	2
1	2	0
0	0	0

Figure 5.6 Path matrix after fifth modification.

Sixth modification:

In this modification the elements of the path matrix representing a segment of line in a branch of the prerequisite diagram are identified as -99. The listing of the subroutine to do this, MOD6, is given in the appendix 3.

Figure 5.7 shows the final form of the path matrix.

-8	0	0
5	0	0
-6	-99	-99
3	0	4
-3	-99	2
1	2	0
0	0	0

Figure 5.7 Path matrix after sixth modification.

Figure 5.7 shows the path matrix in its final form, the next step is to classify each element in the matrix so that the prerequisite diagram may be drawn, this is done in the ANALY subroutine. The listing of this subroutine is shown in appendix 3. In this subroutine each element of the path matrix is checked to determine the kind of module it represents, from this information a new matrix is formed which is the prerequisite diagram.

There are four different types of elements in the final form of the path matrix, they are:

- | | |
|------------------------|---|
| (1) $P(J,I) = -99$ | Represents a segment of line connecting the modules in the diagram. |
| (2) $-99 < P(J,I) < 0$ | Represents the begining of a connecting line in the prerequisite diagram. |
| (3) $P(J,I) = 0$ | Represents an empty element. |
| (4) $P(J,I) > 0$ | Represents a module in the prerequisite diagram. |

Furthermore each element $P(J,I)$ of types (1),(2), and (4) is subclassified depending on its location in the matrix, as follows;

Type (1) $P(J,I) = -99$

1a.- $P(J,I) = -99$ and $P(J,I+1) = 0$

1b.- $P(J,I) = -99$ and $P(J+1,I) = -99$

1c.- $P(J,I) = -99$ and $P(J,I+1) \neq 0$ and $P(J+1,I) \neq -99$

Type (2) $-99 < P(J,I) < 0$

2a.- $P(J,I) < 0$ and $P(J,I) \neq -99$ and $J = 1, I = 1$

2b.- $-99 < P(J,I) < 0$ except $P(1,1)$

Type (4) $P(J,I) > 0$

4a.- $P(J,I) > 0$ and $P(J,I+1) \neq 0$

4b.- $P(J,I) > 0$ and $P(J,I+1) = 0$

Figure 5.8 shows the representation in the prerequisite diagram of each type of element.

Type of element	Representation
1a	-----
1b	-----
1c	-----
2a	Blank space
2b	-----
3	Blank space
4a	<div style="display: flex; align-items: center; justify-content: center;"> <div style="text-align: center;"> ** * * ** AND </div> <div style="margin: 0 20px;">or</div> <div style="text-align: center;"> ----- ** * * ** OR </div> </div>
4b	<div style="text-align: center;"> ** * * ** </div>

Figure 5.8

Figure 5.9 shows the prerequisite diagram for module "5" of the system in figure 4.3

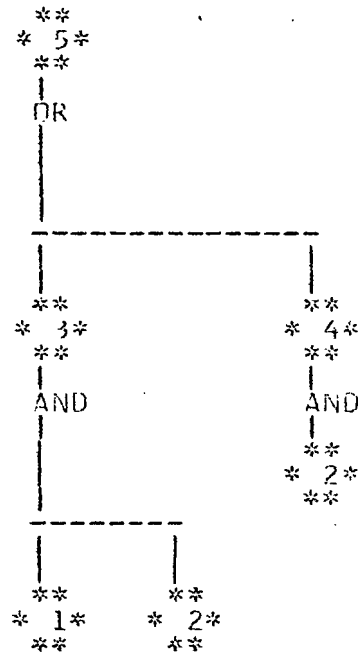


Figure 5.9

The way to interpret the diagram of figure 5.9 is as follows: When one wants to learn module 5 since this is an OR module, one can approach it by using either module 3 or module 4. If one chooses to take module 4, one needs to learn module 2 and since module 2, is a basic module this completes the path, thus one way to get to module 5 is by: 2-and-4-or-5 or simply:

$$P_1 = 2-4-5$$

On the other hand if one selects to take the module 3 one needs to learn first both modules 1 and 2 because module 3 is an AND module, therefore another way to get to module 5 is by: $\frac{1}{2}$ -and-3-or-5 or simply:

$$P_2 = \frac{1}{2} >-3-5$$

CHAPTER 6

ANALYSIS OF A CHEMICAL ENGINEERING CALCULATIONS COURSE

USING MODULE DIAGRAM TECHNIQUE

In this chapter the concepts outlined in the previous chapters are used to analyze an undergraduate chemical engineering course on chemical engineering calculations. A module diagram for this system was developed following the outline of Himmelblau's book (10).

A list of the modules included in the system is given in table 6.1. A brief description of the concepts involved in each module is shown in table 6.2.

The module diagram used for this system is given in figure 6.1. This diagram contains all the information one needs to analyze any module in the system, there is no need to draw a different diagram to analyze each module.

To illustrate the procedure five key modules were selected and used as top events of the system to determine the prerequisite modules leading to them. The computer program shown in appendix 3 was used to systematically determine all the prerequisites required to teach each one of those key modules.

The input data drawn from the module diagram is shown in table 6.3. This data represents the module diagram of figure 6.1.

The five modules selected are: (1) Mechanical energy balance, (2) Simultaneous material and energy balances for

steady state systems, (3) Enthalpy-concentration charts, (4) Humidity charts, and (5) Unsteady state material and energy balances.

The final form of the path matrix and the prerequisite diagram for each of the above modules are shown in figures 6.2 to 6.6 respectively.

The module numbers shown in the prerequisite diagrams refer to the numbers given in table 6.1.

Unfortunately none of the modules in the system of figure 6.1 is of the OR type, therefore, in order to show an example including all three types of modules, the control theory course example is included in appendix 1.

TABLE 6.1

Module diagram analysis for Basic Principles and
Calculations in Chemical Engineering.

List of modules:

- 1.- Units and dimensions.
- 2.- Systems of units and conversions.
- 3.- Temperature and pressure.
- 4.- Concentration and density.
- 5.- Stoichiometry.
- 6.- Simple material balance.
- 7.- Processes and processing units.
- 8.- Material balance using algebraic techniques and tie components.
- 9.- Ideal gas law and mixtures of ideal gases.
- 10.- Real gas relationships.
- 11.- Vapor pressure.
- 12.- Saturation.
- 13.- Material balance involving condensation and vaporization.
- 14.- Phase phenomena.
- 15.- Energy and energy transformations.
- 16.- Heat capacity.
- 17.- Enthalpy changes with and without change of phase.
- 18.- General energy balance.
- 19.- Mechanical energy balance.
- 20.- Heats of reaction, combustion, formation, solution, and mixing.

- 21.- Simultaneous material and energy balances for steady state systems.
- 22.- Enthalpy-concentration charts.
- 23.- Humidity charts.
- 24.- Material and energy balance for complex systems.
- 25.- Unsteady state material and energy balance.

TABLE 6.2

Description of the modules:

Module 1: Units and dimensions.

- 1.- Unit quantities.
- 2.- Dimensions.
- 3.- Equivalents.
- 4.- Conversion of units.
- 5.- Dimensionless variables.

Module 2: Systems of units and conversions.

- 1.- Basic units.
- 2.- Derived units.
- 3.- CGS system.
- 4.- SI system.
- 5.- MKS system.
- 6.- English system.
- 7.- g_c constant.

Module 3: Temperature and pressure.

- 1.- Measurement of temperature.
- 2.- Temperature scales.
- 3.- Absolute temperature.
- 4.- Conversion of temperature to different scales.
- 5.- Measurement of pressure.
- 6.- Units of pressure.
- 7.- Conversion of pressure units to different systems of units.

- 8.- Gauge pressure.
- 9.- Vacuum pressure.
- 10.- Absolute pressure.

Module 4: Concentration and density.

- 1.- Mass.
- 2.- Volume.
- 3.- Density.
- 4.- Specific gravity.
- 5.- Measurement of density and specific gravity.
- 6.- Special gravity scales.
- 7.- Conversion between gravity scales.
- 8.- Molecular weight.
- 9.- Mole.
- 10.- Weight fraction.
- 11.- Mole fraction.
- 12.- Component ratio.
- 13.- Molarity.
- 14.- Molality.
- 15.- Volume percent.
- 16.- Mole percent.

Module 5: Stoichiometry.

- 1.- Chemical equation.
- 2.- Concept of basis.
- 3.- Stoichiometry definitions,
 - a).- Limiting reactant.

- b).- Excess reactant.
- c).- % excess reactant.
- d).- Excess air.
- e).- Completely burn.
- f).- Required amount of reactant.
- g).- Conversion.
- h).- Degree of completion.
- i).- Selectivity.
- j).- Yield.
- k).- Incomplete reaction.

Module 6: Simple material balance.

- 1.- Material balance principle.
- 2.- System.
- 3.- Material balance problems with direct solution;
 - a).- Excess air problem.
 - b).- Drying problem.
 - c).- Distillation problem.
 - d).- Combustion problem.
 - e).- Crystallization problem.

Module 7: Process and processing units.

- 1.- Process
 - a).- Continuous.
 - b).- Batch.
 - c).- Semi-batch.
- 2.- Material flow diagrams;

- a).- Systems.
- b).- Streams:
 - i).- Recycle.
 - ii).- Purge.
 - iii).- Bypass.

3.- Processing units.

- a).- Mix units.
- b).- Split units.
- c).- Reaction units.

Module 8: Material balance using algebraic techniques and tie components.

1.- Examples showing use of algebraic techniques;

- a).- Mixing example.
- b).- Distillation example.
- c).- Simple process flowsheet example.
- d).- Countercurrent stagewise mass transfer example.

2.- Tie components examples;

- a).- Drying example.
- b).- Dilution example.
- c).- Combustion example.
- d).- Distillation example.

3.- Problems involving recycle, bypass and purge;

- a).- Recycle without chemical reaction example.
- b).- Recycle with chemical reaction example.
- c).- Bypass calculation example.

Module 9: Ideal gas laws and mixtures of ideal gases.

- 1.- Ideal gas laws;
 - a).- Charles' law.
 - b).- Boyle's law.
 - c).- Gay-Lussac's law.
 - d).- Dalton's law.
 - e).- Amagat's law.
 - f).- Concept of ideal gas.
- 2.- Standard conditions.
- 3.- Mathematical representation of ideal gas law.
- 4.- Universal gas constant "R".
- 5.- Gas density and specific gravity.
- 6.- Ideal gas mixtures;
 - a).- Partial pressure.
 - b).- Partial volume.

Module 10: Real gas relationships.

- 1.- Equations of state;
 - a).- Van der Waal's equation.
 - b).- Redlich-Kwong
 - c).- Beattie-Bridgeman
 - d).- Benedict-Webb-Rubin
 - e).- Other equations of state.
- 2.- Compressibility factor;
 - a).- Critical state.
 - b).- Reduced conditions.
 - c).- Use of compressibility factor.

3.- Gaseous mixtures;

- a).- Equations of state.
- b).- Average constants.
- c).- Mean compressibility factor.
- d).- Pseudo-critical properties.
- e).- P-V-T relations for gas mixtures.

Module 11: Vapor pressure.

- 1.- Concept of vapor pressure.
- 2.- Boiling point.
- 3.- Dew point.
- 4.- Bubble point.
- 5.- Change of vapor pressure with temperature,
- 6.- Change of vapor pressure with pressure.
- 7.- Estimation of vapor pressure.

Module 12: Saturation.

- 1.- Saturated liquid.
- 2.- Saturated gas.
- 3.- Saturation problems.
- 4.- Partial saturation.
- 5.- Molal saturation.
- 6.- Absolute saturation.
- 7.- Humidity.

Module 13: Material balance involving condensation and vaporization;

- 1.- Dehydration example.

2.- Humidification example.

3.- Drying example.

Module 14: Phase phenomena.

1.- Phase rule.

2.- Phase phenomena of pure components;

a).- P-V-T diagrams for pure components.

3.- Phase phenomena of mixtures;

a).- Critical and pseudo-critical points for a mixture.

b).- Cricondentherm and cricondenbar points.

c).- Retrograde condensation.

Module 15: Energy and energy transformations.

1.- Concepts and units;

a).- Calorie and BTU.

b).- System;

i).- Closed.

ii).- Open.

c).- Surroundings

d).- Property;

i).- Intensive.

ii).- Extensive.

e).- State.

2.- Energy forms;

a).- Heat.

b).- Work.

c).- Kinetic energy.

d).- Potential energy.

e).- Internal energy.

f).- Enthalpy.

3.- Point functions.

Module 16: Heat capacity.

1.- Definition of C_p and C_v .

2.- Heat capacity and phase transitions.

3.- Specific heat.

4.- Heat capacity equation.

5.- Heat capacity for ideal gas.

6.- Estimation of heat capacities;

a).- Solids

b).- Liquids;

i).- Aqueous solutions.

ii).- Hydrocarbons.

iii).- Organic liquids.

c).- Gases and vapors;

i).- Petroleum vapors.

ii).- Kothari plotting.

Module 17: Enthalpy changes with and without change of phase.

1.- Enthalpy changes without change of phase.

2.- ΔH using heat capacity equations.

3.- ΔH from tabulated enthalpy values.

4.- ΔH for transitions;

a).- Heat of fusion.

b).- Heat of vaporization;

i).- Kistyakowsky equation.

ii).- Clausius-Clapeyron plots;

*).- Dühring plot.

**).- Othmer plot.

iv).- Watson correlation.

Module 18: General energy balance.

- 1.- Concept of macroscopic energy balance.
- 2.- General energy balance equation.
- 3.- Special cases from general energy balance;
 - a).- First law of thermodynamics for closed systems.
 - b).- No accumulation.
 - c).- Enthalpy balance.
- 4.- Special process associated with energy balance;
 - a).- Isothermal.
 - b).- Adiabatic.
 - c).- Isobaric.
 - d).- Isometric or Isocoric.
- 5.- Applications of energy balance.

Module 19: Mechanical energy balance.

- 1.- Reversible processes and mechanical energy balance.
- 2.- Applications of mechanical energy balance.

Module 20: Heats of reaction, combustion, formation, solution and mixing.

- 1.- Heat of reaction.
- 2.- Heat of formation.
- 3.- Standard heat of combustion.

- 4.- Heat of reaction at constant pressure or at constant volume.
- 5.- Heat of reaction for incomplete reactions.
- 6.- Heat of reaction at non-standard conditions.
- 7.- Temperature of reaction.
- 8.- Heat of solution.
- 9.- Heat of mixing.

Module 21: Simultaneous material and energy balances for steady state systems.

- 1.- Simultaneous material and energy balances;
 - a).- Distillation column example.
- 2.- Degrees of freedom in a process unit.
- 3.- Degrees of freedom in combined units.

Module 22: Enthalpy-concentration charts.

- 1.- Construction of an enthalpy-concentration chart.
- 2.- Applications of the H-x chart.
- 3.- Graphical solution of material balance using H-x charts.

Module 23: Humidity charts.

- 1.- Definitions;
 - a).- Humid heat.
 - b).- Humid volume.
 - c).- Dry bulb temperature.
 - d).- Wet bulb temperature.
- 2.- Psychometric chart.
- 3.- Use of humidity chart;

- a).- Properties of moist air from humidity charts.
- b).- Heating at constant humidity.
- c).- Cooling and humidity.
- d).- Combined material and energy balances for cooling towers.

Module 24: Material and energy balance for complex systems.

- 1.- Hand solution of material and energy balance problems.
- 2.- Use of special purpose digital computer programs.

Module 25: Unsteady state material and energy balance.

- 1.- Unsteady state macroscopic balance.
- 2.- Example cases;
 - a).- Material balance in batch distillation.
 - b).- Unsteady state chemical reaction.
 - c).- Overall unsteady state balance for a simple process.

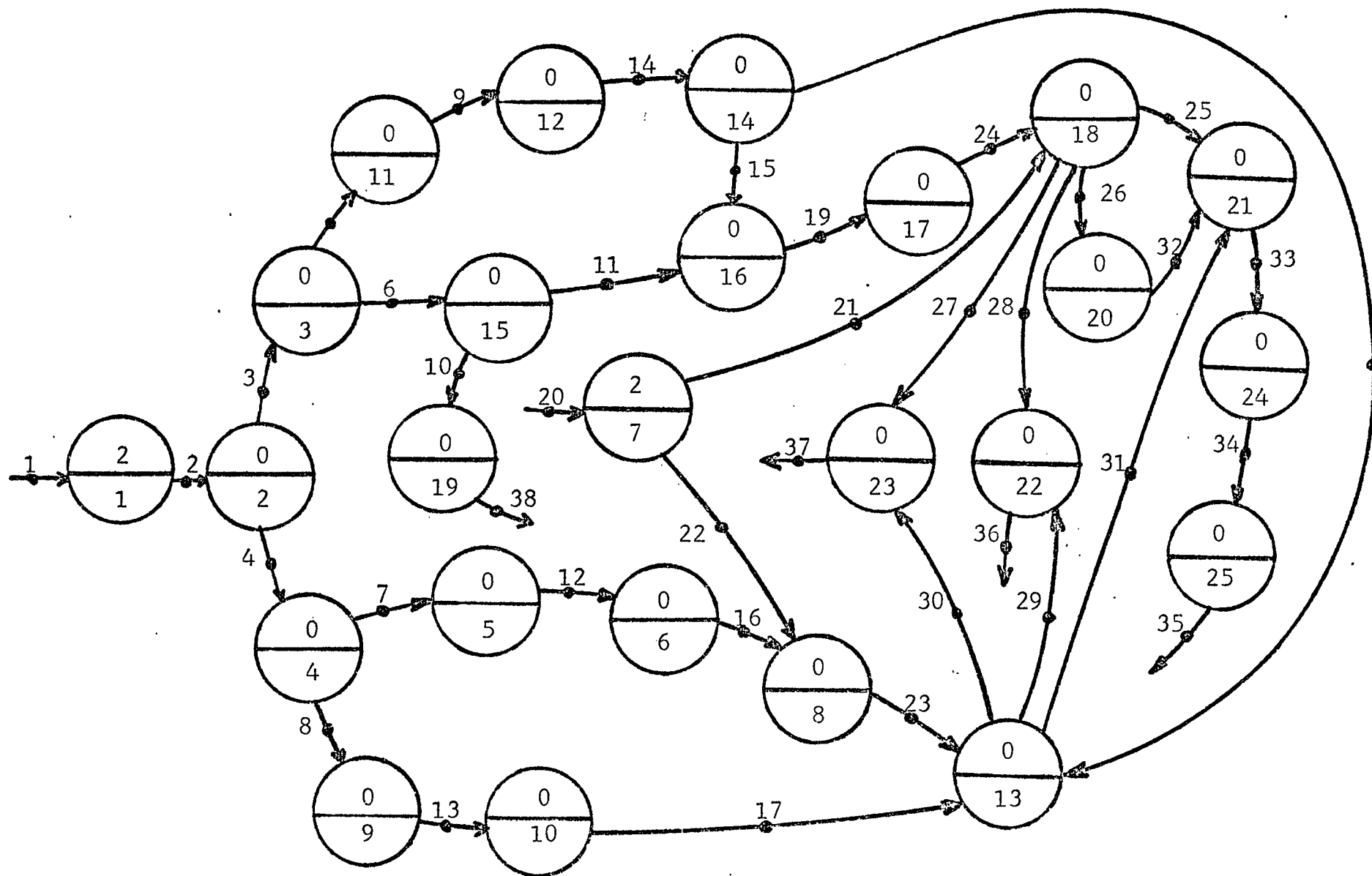


Figure 6.1 Module diagram for Stoichiometry course.

TABLE 6.3

STEP NUMBER	NODE IN	MODULE	NODE OUT	GATE TYPE
1	1	1	2	2
2	2	2	3	0
3	2	2	4	0
4	3	3	5	0
5	3	3	6	0
6	4	4	7	0
7	4	4	8	0
8	5	11	9	0
9	6	15	10	0
10	6	15	11	0
11	7	5	12	0
12	8	9	13	0
13	9	12	14	0
14	10	19	38	0
15	11	16	19	0
16	12	6	16	0
17	13	10	17	0
18	14	14	18	0
19	14	14	15	0
20	15	16	19	0
21	16	8	23	0
22	17	13	29	0
23	17	13	30	0
24	17	13	31	0
25	18	13	29	0
26	18	13	30	0
27	18	13	31	0
28	19	17	24	0

29	20	7	21	2
30	20	7	22	2
31	21	18	25	0
32	21	18	26	0
33	21	18	27	0
34	21	18	28	0
35	22	8	23	0
36	23	13	29	0
37	23	13	30	0
38	23	13	31	0
39	24	18	25	0
40	24	18	26	0
41	24	18	27	0
42	24	18	28	0
43	25	21	33	0
44	26	20	32	0
45	27	23	37	0
46	28	22	36	0
47	29	22	36	0
48	30	23	37	0
49	31	21	33	0
50	32	21	33	0
51	33	24	34	0
52	34	25	35	0

FINAL FORM OF PATH MATRIX:

-38
19
15
3
2
1
0
0
0
0
0

a)

Figure 6.2

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 19

```

**
*19*
**
|
AND
|
**
*15*
**
|
AND
|
**
* 3*
**
|
AND
|
**
* 2*
**
|
AND
|
**
* 1*
**

```

b)

Figure 6.2

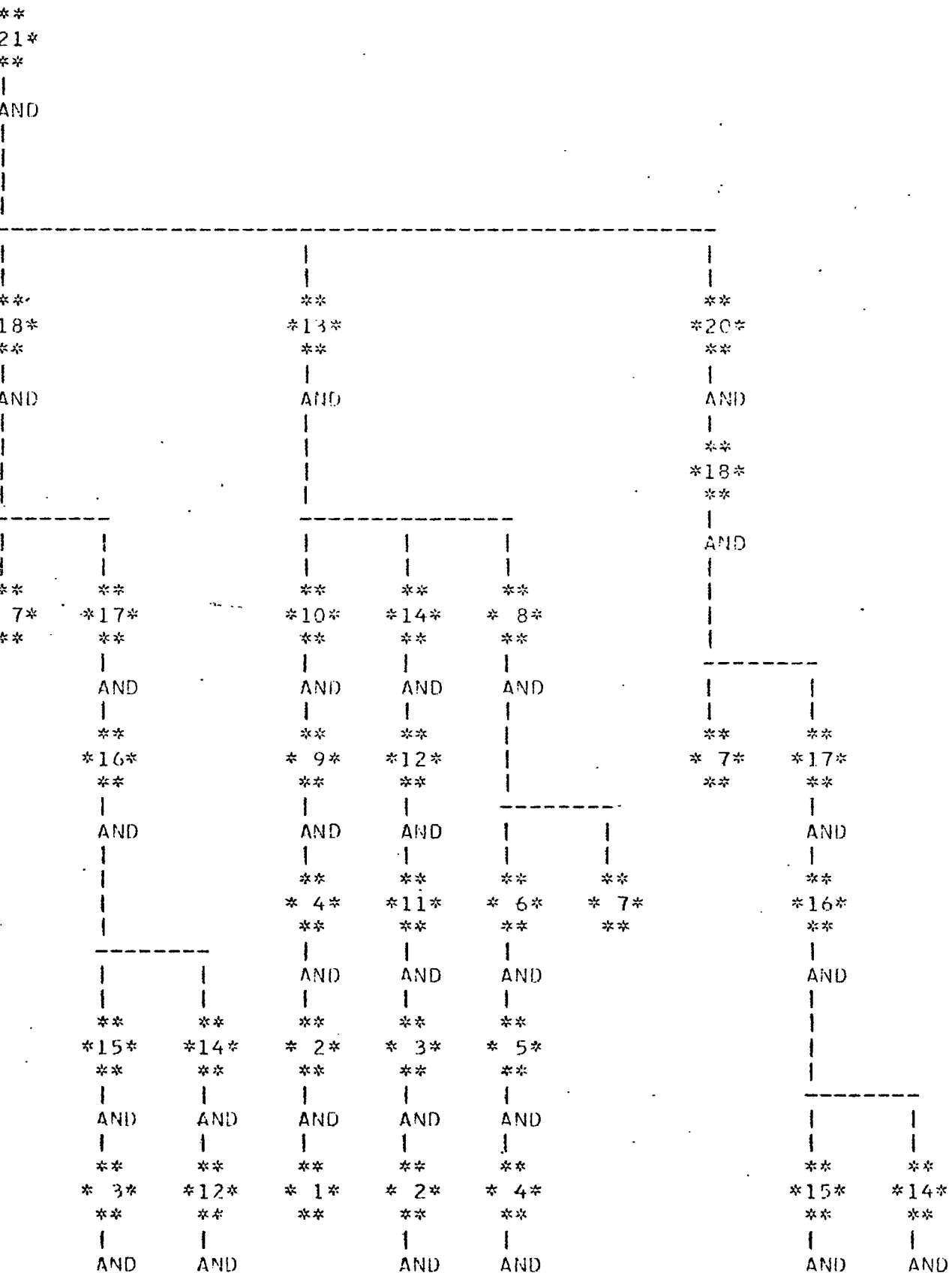
FINAL FORM OF PATH MATRIX:

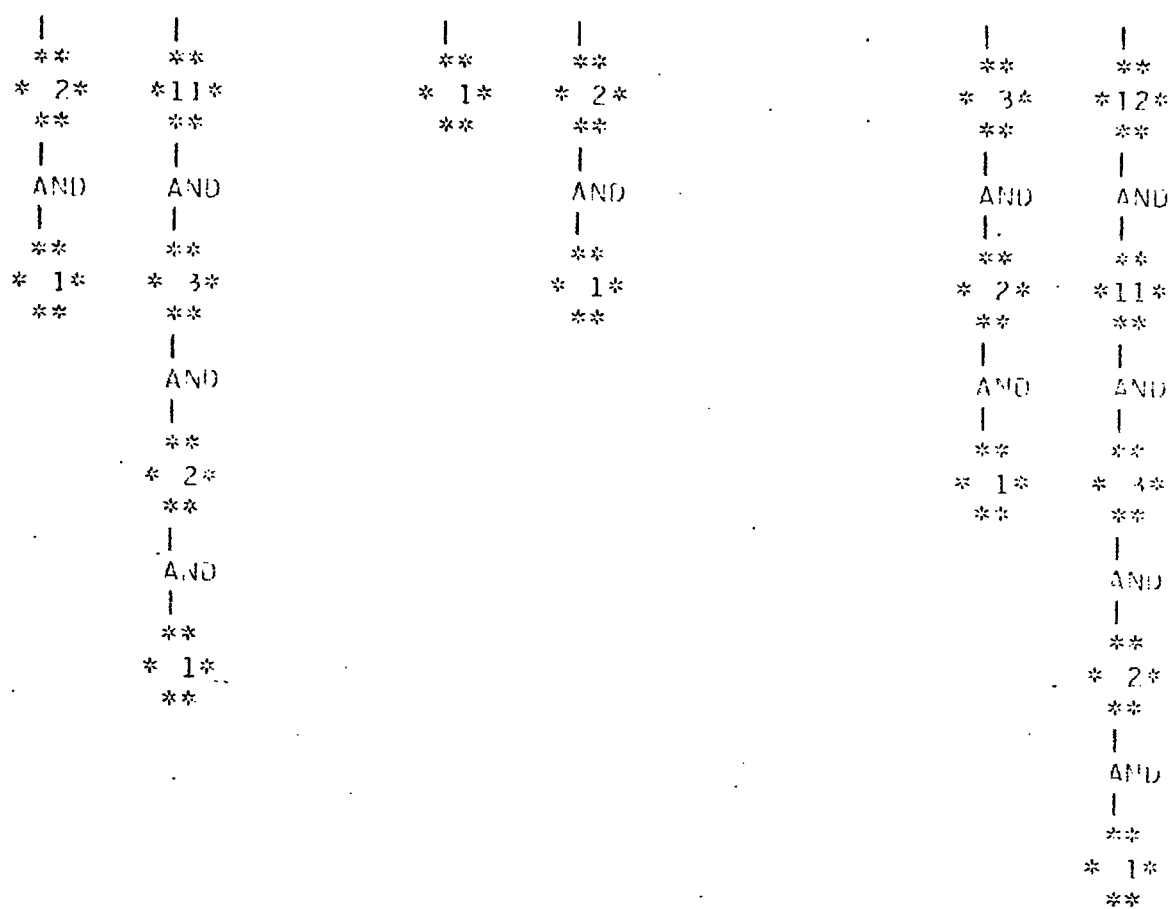
-33	0	0	0	0	0	0	0	0	0
21	0	0	0	0	0	0	0	0	0
-25-99-99-99-99-99-99-99	0	0							
18	0	0	13	0	0	0	20	0	0
-21-99	0-17-99-99	0	18	0	0				
7	17	0	10	14	8	0-21-99	0		
0	16	0	9	12-16-99	7	17	0		
0-11-99	4	11	6	7	0	16	0		
0	15	14	2	3	5	0	0-11-99		
0	3	12	1	2	4	0	0	15	14
0	2	11	0	1	2	0	0	3	12
0	1	3	0	0	1	0	0	2	11
0	0	2	0	0	0	0	0	1	3
0	0	1	0	0	0	0	0	0	2
0	0	0	0	0	0	0	0	0	1
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

a)

Figure 6.3

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 21





b)

Figure 6.3

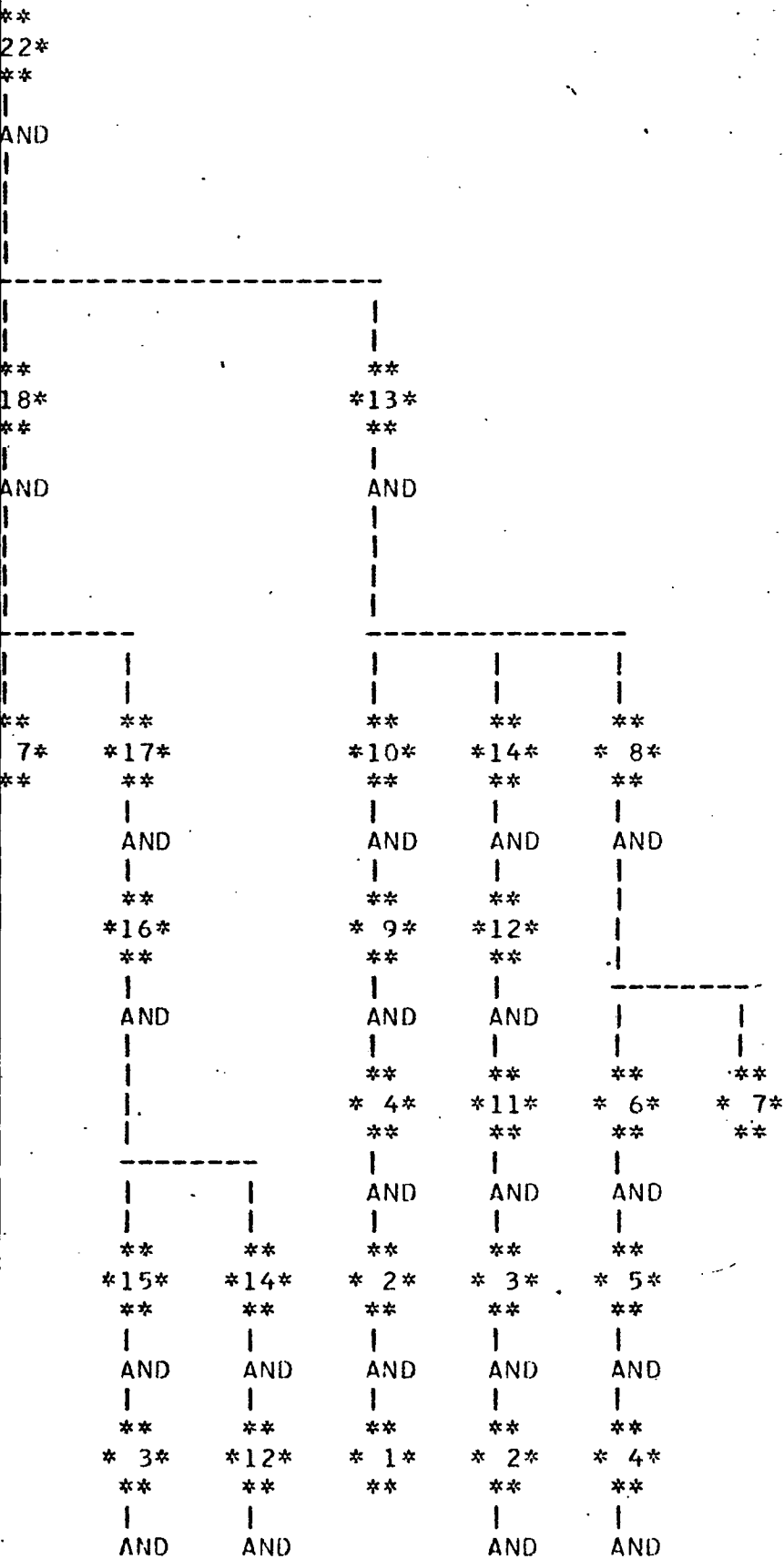
FINAL FORM OF PATH MATRIX:

-36	0	0	0	0	0	0
22	0	0	0	0	0	0
-28-99-99-99	0	0	0			
18	0	0	13	0	0	0
-21-99	0-17-99-99					
7	17	0	10	14	8	0
0	16	0	9	12-16-99		
0-11-99	4	11	6	7		
0	15	14	2	3	5	0
0	3	12	1	2	4	0
0	2	11	0	1	2	0
0	1	3	0	0	1	0
0	0	2	0	0	0	0
0	0	1	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0

a)

Figure 6.4

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 22



**	**	**	**
* 2*	*11*	* 1*	* 2*
**	**	**	**
AND	AND	AND	AND
**	**	**	**
* 1*	* 3*	* 1*	
**	**	**	
	AND		
	**		
	* 2*		
	**		
	AND		
	**		
	* 1*		
	**		

b)

Figure 6.4

FINAL FORM OF PATH MATRIX:

-37	0	0	0	0	0	0
23	0	0	0	0	0	0
-27-99-99-99	0	0	0			
18	0	0	13	0	0	0
-21-99	0	-17-99-99	0			
7	17	0	10	14	8	0
0	16	0	9	12-16-99		
0-11-99	4	11	6	7		
0	15	14	2	3	5	0
0	3	12	1	2	4	0
0	2	11	0	1	2	0
0	1	3	0	0	1	0
0	0	2	0	0	0	0
0	0	1	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	0	0	0

a)

Figure 6.5

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 23

**
23*
**

AND

**
18*
**

AND

**
7*
**

**
17
**

AND

**
16
**

AND

**
15
**

AND

**
* 3*
**

AND

**
14
**

AND

**
12
**

AND

**
10
**

AND

**
* 9*
**

AND

**
* 4*
**

AND

**
* 2*
**

AND

**
* 1*
**

AND

**
14
**

AND

**
12
**

AND

**
11
**

AND

**
* 3*
**

AND

**
* 2*
**

AND

**
* 8*
**

AND

**
* 6*
**

AND

**
* 5*
**

AND

**
* 4*
**

AND

**
* 7*
**

AND

**	**	**	**
* 2*	* 11*	* 1*	* 2*
**	**	**	**
AND	AND		AND
**	**		**
* 1*	* 3*		* 1*
**	**		**
	AND		
	**		
	* 2*		
	**		
	AND		
	**		
	* 1*		
	**		

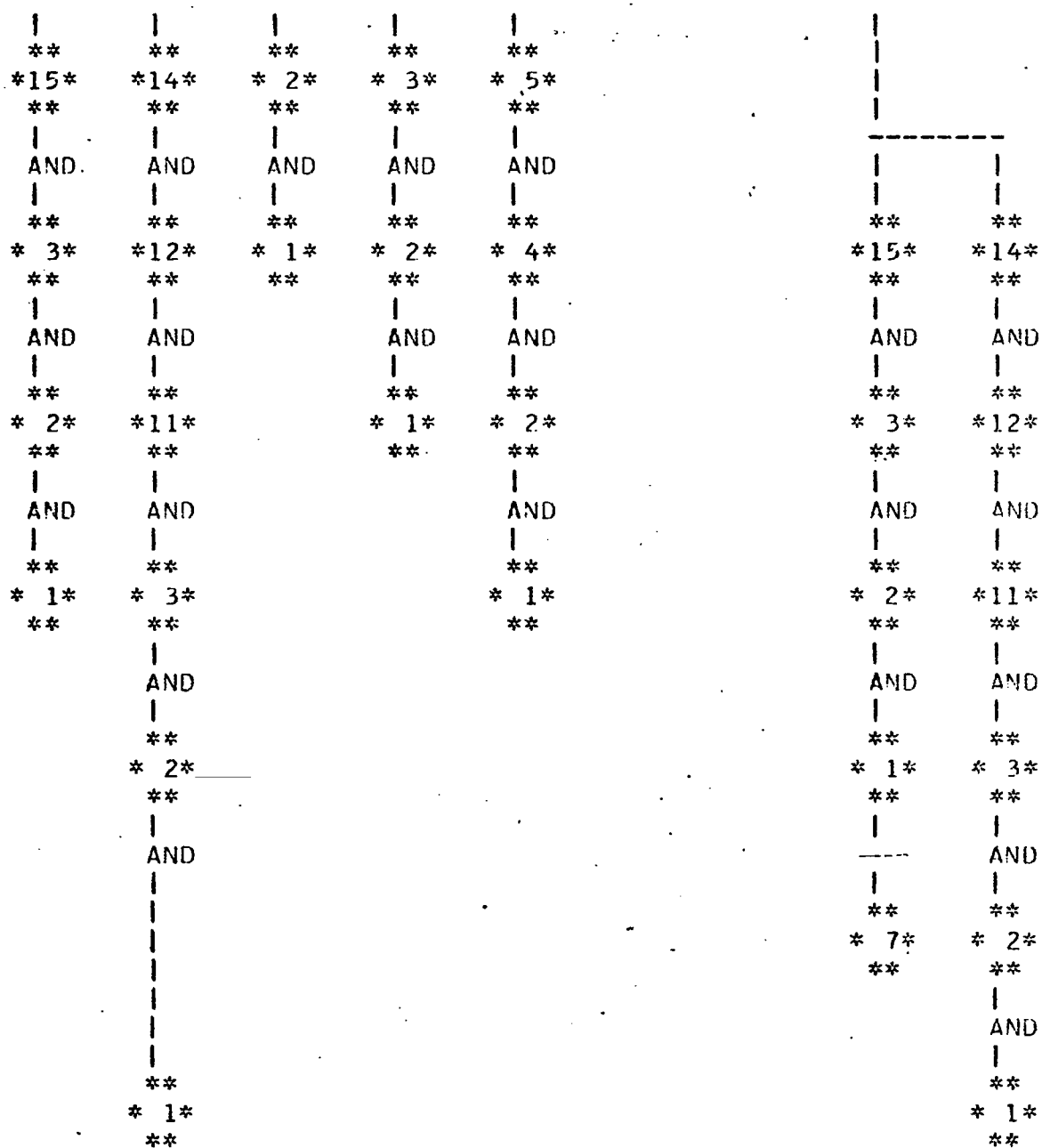
b)

Figure 6.5


```

**
*20*
**
|
AND
|
**
*18*
**
|
AND
|
|
|
|
-----
|
|
**
* 7*
**
|
|
**
*17*
**
|
AND
|
**
*16*
**
|
AND

```



b)

Figure 6.6

CHAPTER 7

CONCLUSIONS AND RECOMENDATIONS

The concepts and algorithm described in the previous chapters show an appropriate way for the curriculum analysis. The described module diagram is quite easy to draw and has the advantages that it is sequence oriented and easy to analyze. Logical sequences to teach the different subjects are implicit in the prerequisite diagram, all that is required to determine such sequences is to find out what the prerequisite modules are and the order in which they appear in the prerequisite diagram.

This type of analysis may be applied to all the courses in the curriculum of certain field of studies, this will provide the relationship between each topic, making possible to determine the concepts involved in teaching any given subject and if necessary to modify the order in which the concepts are taught so that no overlapping or out of sequence teaching occurs, therefore this curriculum analysis technique may help to redesign or improve an existing curriculum.

By making a module diagram analysis of a course, it is possible to design a set of units that will make this particular course easy to teach and very appropriate for a sel-paced or self-taught kind of program since the student will know in advance what are the basic concepts he needs to

understand in order to be able to learn one particular subject. This kind of module diagram would be prepared by an expert or a team of experts in the field since it is required to have a thorough knowledge of the topics involved to be able to successfully determine the relationships among the different concepts.

A further application of this analysis will include the use of estimated time required to teach each subject, this will help to determine how much time should be spent in each subject so that all the topics will be considered within the expected time. This will help to avoid the situation where all attention and effort is concentrated on just part of the material that was supposed to be covered in a fraction of the time actually used.

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APPENDICES

APPENDIX 1

MODULE DIAGRAM ANALYSIS APPLIED TO A CONTROL THEORY COURSE

APPENDIX 1

Module diagram analysis applied to a control theory course

The module diagram for this system is based on a diagram developed by Inoue (11) for the analysis of a Modern Control Theory course using a book by Tou (15) as textbook. A list of the modules used in the diagram is given in table A1.1. A module diagram for the system is shown in figure A1.1

The module diagram technique described in chapters 4 and 5 is used to analyze five of the key modules of the system. Table A1.2 shows the input data for the computer program.

The modules analyzed are: (1) Controlability and Observability, (2) Dead Beat Preformance System Design, (3) Minimal Integral Control, (4) Time Optimal Control, and (5) Terminal Control. The final form of the path matrix and the prerequiisite diagram for each of these modules are shown in figures A1.2 to A1.6 respectively.

TABLE A1.1

Modules for Modern Control Theory

- 1.- Set Theory.
- 2.- Eigenvalue and Quadratic forms.
- 3.- Finite Dimension Vector Space.
- 4.- Matrix Theory.
- 5.- Vector-Matrix Differential Equations.
- 6.- Calculus of Variations.
- 7.- Generalized Coordinate.
- 8.- Probability Theory.
- 9.- Lagrange Multiplier Method.
- 10.- State Space.
- 11.- Optimization by Variational Calculus.
- 12.- State Transition Method.
- 13.- Maximum Principle.
- 14.- Dynamic Programing.
- 15.- Controlability and Observability.
- 16.- Dead Beat Preformance System Design.
- 17.- Dummy module.
- 18.- Stochastic and Adaptive Control.
- 19.- Minimal Integral Control.
- 20.- Time Optimal Control.
- 21.- Terminal Control.

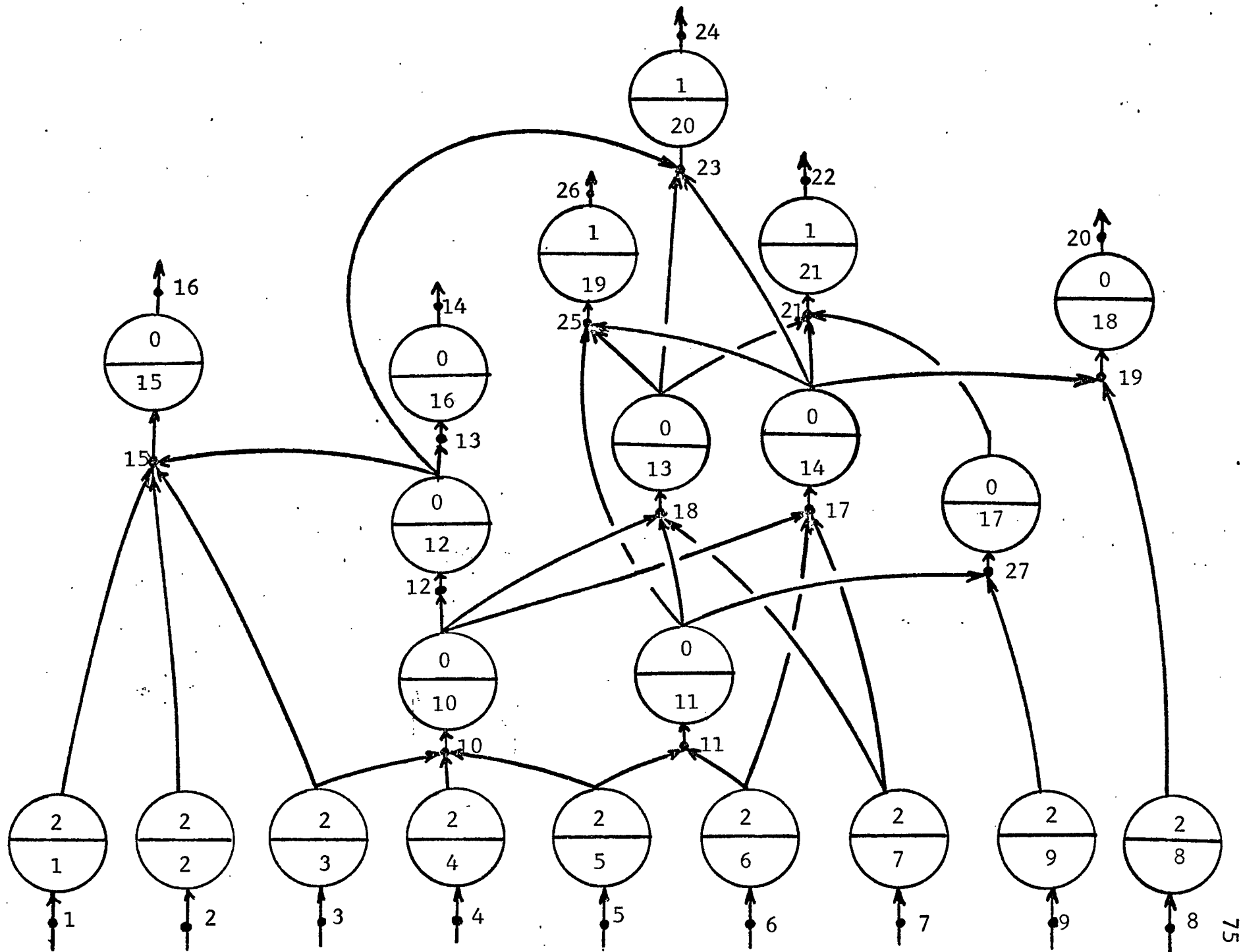


Figure A1.1 Module diagram for Modern Control Theory course.

TABLE A1.2

STEP NUMBER	NODE IN	MODULE	NODE OUT	GATE TYPE
1	1	1	15	2
2	2	2	15	2
3	3	3	15	2
4	3	3	10	2
5	4	4	10	2
6	5	5	10	2
7	5	5	11	2
8	6	6	11	2
9	6	6	17	2
10	7	7	17	2
11	7	7	18	2
12	8	8	19	2
13	9	9	27	2
14	10	10	12	0
15	10	10	18	0
16	10	10	17	0
17	11	11	25	0
18	11	11	27	0
19	11	11	18	0
20	18	13	21	0
21	27	17	21	0
22	12	12	15	0
23	12	12	13	0
24	12	12	23	0
25	13	16	14	0
26	15	15	16	0
27	17	14	25	0
28	17	14	23	0
29	17	14	21	0
30	17	14	19	0
31	18	13	25	0
32	18	13	23	0
33	19	18	20	0
34	21	21	22	1
35	23	20	24	1
36	25	19	26	1

Table A1.2 Input data for Computer program

FINAL FORM OF PATH MATRIX:

-16	0	0	0	0	0
15	0	0	0	0	0
-15	-99	-99	-99	0	0
1	2	3	12	0	0
0	0	0	10	0	0
0	0	0	-10	-99	-99
0	0	0	3	4	5
0	0	0	0	0	0
0	0	0	0	0	0

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 15

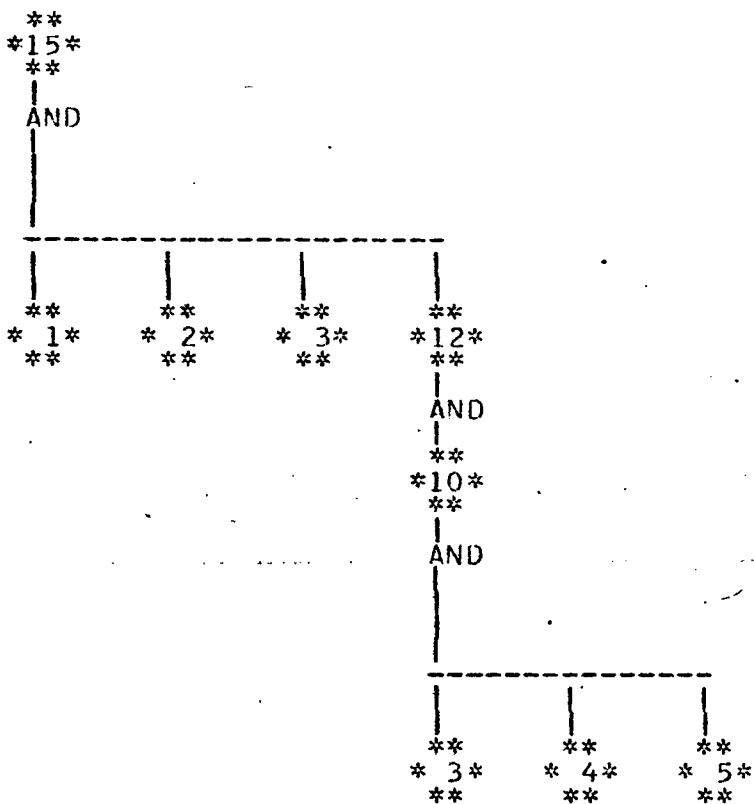


Figure A1.2

FINAL FORM OF PATH MATRIX:

-14	0	0
16	0	0
12	0	0
10	0	0
-10	-99	-99
3	4	5
0	0	0
0	0	0
0	0	0

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 16

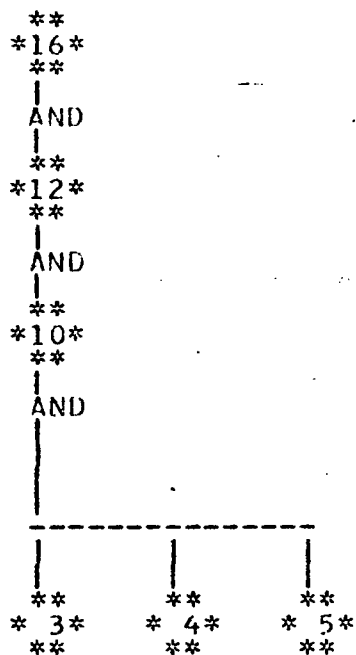


Figure A1.3

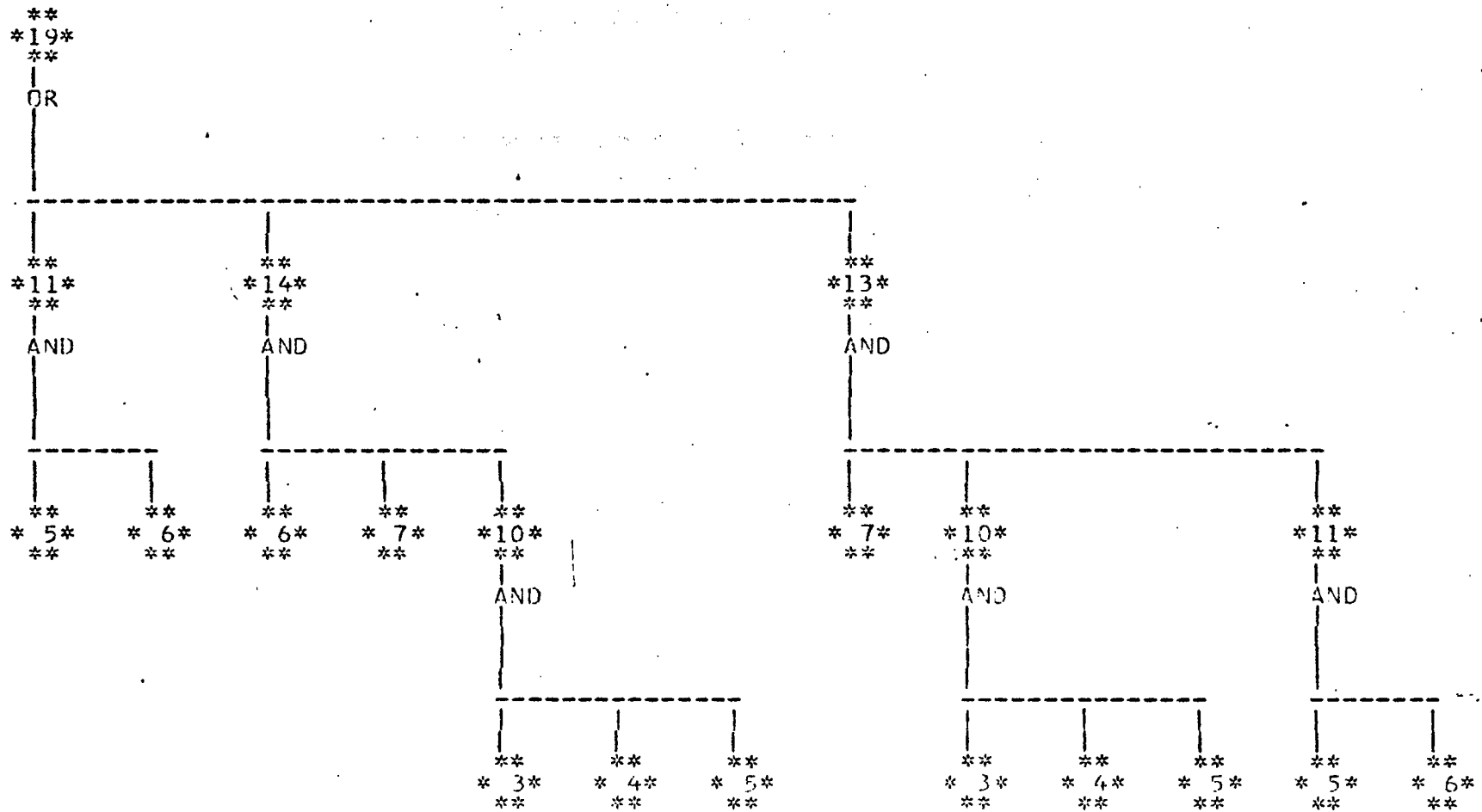
FINAL FORM OF PATH MATRIX:

-26	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-25	-99	-99	-99	-99	-99	-99	-99	-99	0	0	0	0	0	0	0
11	0	14	0	0	0	0	0	13	0	0	0	0	0	0	0
-11	-99	-17	-99	-99	0	0	0	-18	-99	-99	-99	-99	0	0	0
5	6	6	7	10	0	0	0	7	10	0	0	0	11	0	0
0	0	0	0	-10	-99	-99	0	-10	-99	-99	-11	-99	0	0	0
0	0	0	0	3	4	5	0	3	4	5	5	6	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Figure A1.4

Figure A1.4

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 19

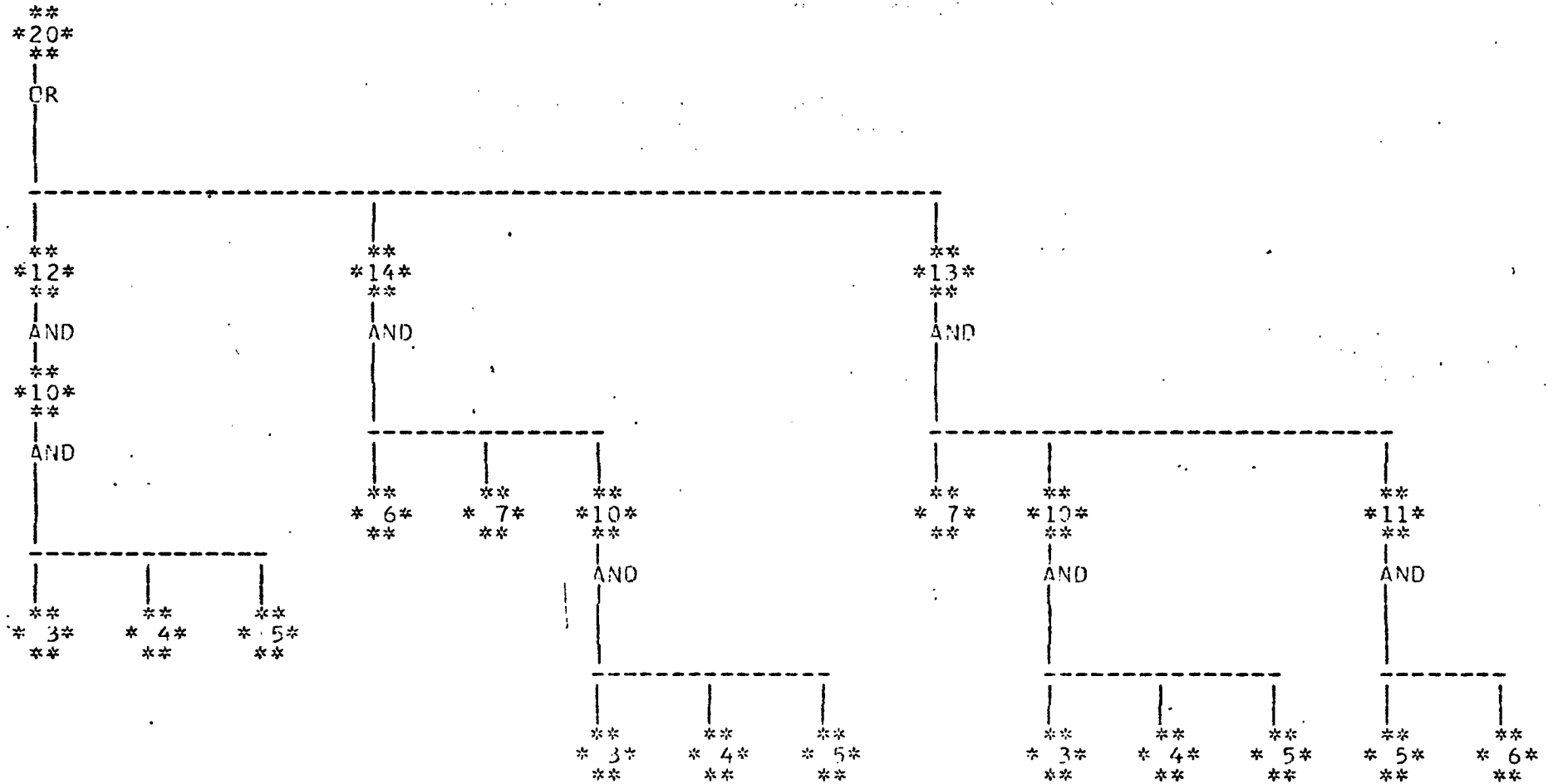


FINAL FORM OF PATH MATRIX: 5

[illegible]

Figure A1.5

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 20



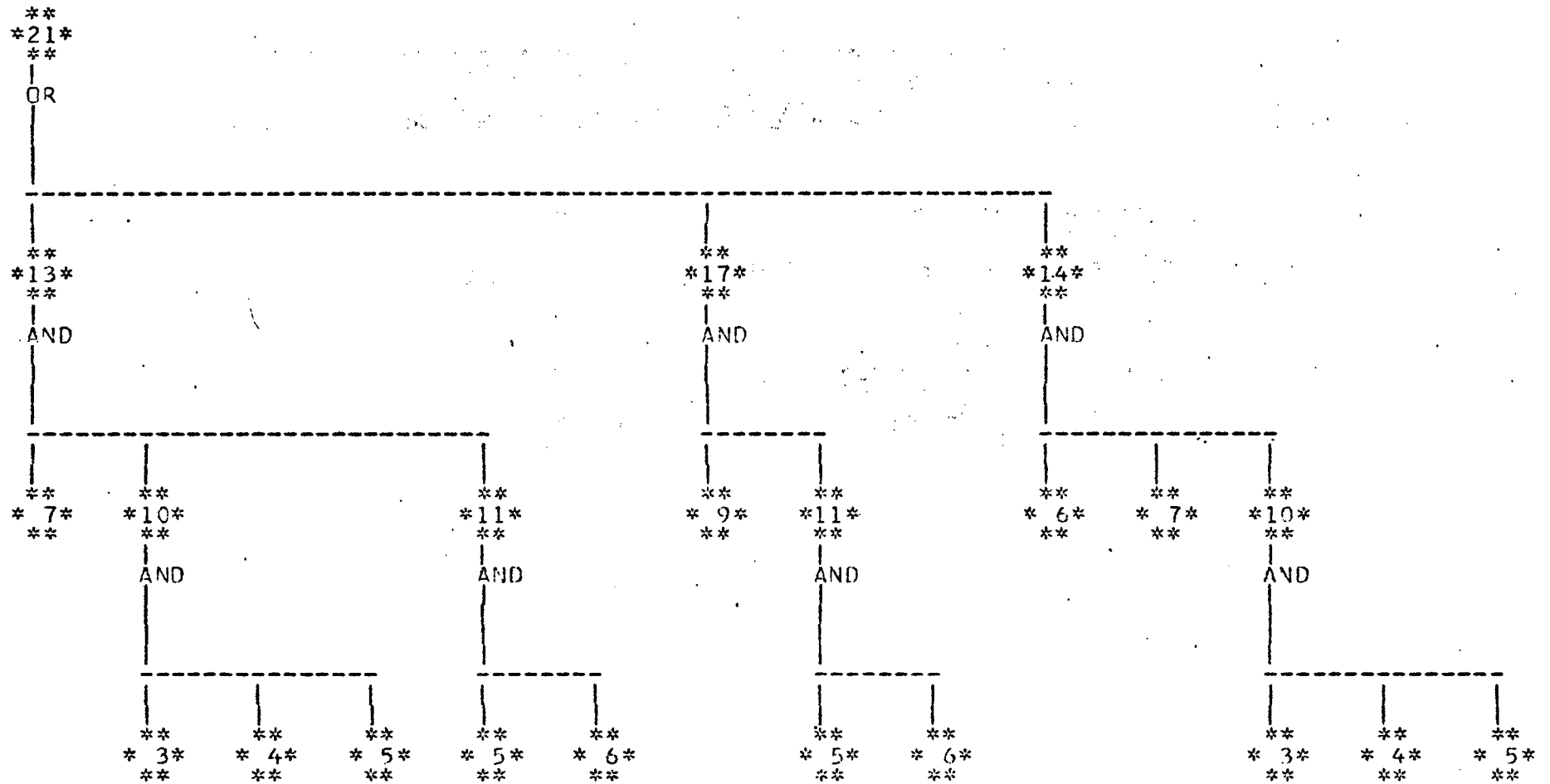
FINAL FORM OF PATH MATRIX:

-22	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-21	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-21-99-99-99-99-99-99-99-99-99-99	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	0	0	0	0	0	17	0	0	14	0	0	0	0	0
-18-99-99-99-99-99	0	-27-99	0	-17-99-99	0	0	0	0	0	0	0	0	0	0
7	10	0	0	11	0	9	11	0	6	7	10	0	0	0
0-10-99-99-11-99	0	-11-99	0	0	-10-99-99	0	0	0	0	0	0	0	0	0
0	3	4	5	5	6	0	5	6	0	0	3	4	5	6
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Figure A1.6

Figure A1.6

THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES LEADING TO MODULE 21



APPENDIX 2

INPUT FORMS FOR PROGRAM

APPENDIX 2

INPUT FORMS FOR COMPUTER PROGRAM

The input data for the computer program is obtained from the module diagram. Figure A2.1 shows the input data required in a FORTRAN coding sheet.

PROGRAMMER
PROGRAM

DATE _____	
JOB NO. _____	PAGE _____ OF _____

[illegible]

Figure A2.1

APPENDIX 3

LISTING OF COMPUTER PROGRAM

1:	C	***** MAIN PROGRAM *****	MAIN	10
2:	C	PURPOSE:	MAIN	20
3:	C		MAIN	30
4:	C	FIND THE PREREQUISITE MODULES LEADING TO A GIVEN MODULE	MAIN	40
5:	C	IN A SYSTEM REPRESENTED BY A MODULE DIAGRAM.	MAIN	50
6:	C		MAIN	60
7:	C	SUBROUTINES USED:	MAIN	70
8:	C		MAIN	80
9:	C	PATHS	MAIN	90
10:	C	PRPTH	MAIN	100
11:	C	MOD1	MAIN	110
12:	C	MOD2	MAIN	120
13:	C	MOD3	MAIN	130
14:	C	MOD4	MAIN	140
15:	C	MOD5	MAIN	150
16:	C	MOD6	MAIN	160
17:	C	ANALY	MAIN	170
18:	C		MAIN	180
19:		IMPLICIT INTEGER*4(A-Z)	MAIN	190
20:		DIMENSION PATH(100,50),BLOCK(60)	MAIN	200
21:		DIMENSION GATE(60)	MAIN	210
22:	C	INITIALIZE PATH MATRIX	MAIN	220
23:	C		MAIN	230
24:		DATA PATH / 5000*0 /	MAIN	240
25:	C	READ IN	MAIN	250
26:	C	NELE - NO. OF STEPS	MAIN	260
27:	C	NNODE - NO. OF NODES IN MODULE DIAGRAM	MAIN	270
28:	C		MAIN	280
29:		READ(5,1)NELE,NNODE	MAIN	290
30:	C	READ IN	MAIN	300
31:	C	N - NO. OF NODES TO BE ANALYZED	MAIN	310
32:		READ(5,2)N	MAIN	320
33:		CHECK=0	MAIN	330
34:	C		MAIN	340
35:		DO 10 I=1,N	MAIN	350

36:	C	READ IN	MAIN 360
37:	C	FLT - NODE TO BE ANALYZED	MAIN 370
38:	C		MAIN 380
39:		READ(5,11)FLT	MAIN 390
40:		CALL PATHS(NELE,NNODE,FLT,PATH,BLOCK,NP,LGTH,GATE,CHECK)	MAIN 400
41:		IF(NP.LT.100.AND.LGTH.LE.48)GO TO 4	MAIN 410
42:		WRITE(6,3) NP,LGTH	MAIN 420
43:		GO TO 8	MAIN 430
44:	4	WRITE(6,5)	MAIN 440
45:	5	FORMAT(///,10X,'PATH MATRIX:')	MAIN 450
46:		CALL PRPTH(PATH,NP,LGTH)	MAIN 460
47:		CALL MOD1(PATH,NP,LGTH)	MAIN 470
48:		CALL MOD2(PATH,NP,LGTH)	MAIN 480
49:		CALL MOD3(PATH,NP,LGTH)	MAIN 490
50:		CALL MOD4(PATH,NP,LGTH)	MAIN 500
51:		CALL MOD5(PATH,NP,LGTH)	MAIN 510
52:		CALL MOD6(PATH,NP,LGTH)	MAIN 520
53:		WRITE(6,6)	MAIN 530
54:		CALL PRPTH(PATH,NP,LGTH)	MAIN 540
55:		WRITE(6,7)	MAIN 550
56:		CALL ANALY(NELE,PATH,BLOCK,NP,LGTH,GATE)	MAIN 560
57:	10	CONTINUE	MAIN 570
58:	C	FORMATS	MAIN 580
59:	1	FORMAT(2I5)	MAIN 590
60:	2	FORMAT(I5)	MAIN 600
61:	3	FORMAT(1H1,///,3X,'WARNING: THE PATH MATRIX',	MAIN 610
62:	1	' NEEDS TO BE DIMENSIONED(' ,I4,' ,',I4,')')	MAIN 620
63:	6	FORMAT(///,10X,'FINAL FORM OF PATH MATRIX:')	MAIN 630
64:	7	FORMAT(1H1)	MAIN 640
65:	11	FORMAT(15I5)	MAIN 650
66:	8	STOP	MAIN 660
67:		END	MAIN 670

1:	SUBROUTINE PATHS(NELE,NNODE,FLT,PATH,BLOCK,NP,LGTH,GATE,CHECK)	PATH 10
2:	C USAGE:	PATH 20
3:	C	PATH 30
4:	CALL PATHS(NELE,NNODE,FLT,PATH,BLOCK,NP,LGTH,GATE)	PATH 40
5:	C	PATH 50
6:	C PARAMETERS:	PATH 60
7:	C	PATH 70
8:	NELE - NO. OF STEPS	PATH 80
9:	NNODE - NO. OF NODES IN MODULE DIAGRAM	PATH 90
10:	FLT - NODE BEING ANALYZED	PATH 100
11:	PATH - MINIMAL PATHS MATRIX	PATH 110
12:	BLOCK - MODULES ARRAY	PATH 120
13:	NP - NO. OF MINIMAL PATHS (NO. COLUMNS OF PATH MATRIX)	PATH 130
14:	LGTH - NO. OF ROWS OF PATH MATRIX	PATH 140
15:	GATE - FLAG GATE ARRAY	PATH 150
16:	CHECK - IDENTIFICATION FLAG	PATH 160
17:	C	PATH 170
18:	C PURPOSE:	PATH 180
19:	C	PATH 190
20:	TO DETERMINE THE MINIMAL PATHS LEADING TO NODE "FLT" USING	PATH 200
21:	CACARES ALGORITHM.	PATH 210
22:	C	PATH 220
23:	C SUBROUTINES USED:	PATH 230
24:	C	PATH 240
25:	NONE	PATH 250
26:	C	PATH 260
27:	IMPLICIT INTEGER*4 (A-Z)	PATH 270
28:	DIMENSION PATH(100,50),CLASS(50,50)	PATH 280
29:	DIMENSION KTER(50),BLOCK(60)	PATH 290
30:	DIMENSION GATE(60)	PATH 300
31:	IF(CHECK .EQ. 1) GO TO 41	PATH 310
32:	WRITE(6,5)	PATH 320
33:	C INITIALIZE	PATH 330
34:	C	PATH 340
35:	DO 10 I = 1, NNODE	PATH 350

36:	CLASS(I,1) = 0	PATH 360
37:	KTER(I) = 1	PATH 370
38:	10 CONTINUE	PATH 380
39:	C READ FOR EACH MODULE;	PATH 390
40:	C NDIN - INPUT NODE	PATH 400
41:	C BLOCK - MODULE NUMBER	PATH 410
42:	C NDOUT - OUTPUT NODE	PATH 420
43:	C GATE - FLAG GATE TO IDENTIFY MODULE TYPE	PATH 430
44:	C	PATH 440
45:	DO 30 I = 1,NELE	PATH 450
46:	READ(5,20)NDIN,BLOCK(I),NDOUT,GATE(I)	PATH 460
47:	WRITE(6,25)I,NDIN,BLOCK(I),NDOUT,GATE(I)	PATH 470
48:	C FORM THE NON-EMPTY CLASSES OF THE SYSTEM	PATH 480
49:	CLASS(NDOUT,1) = CLASS(NDOUT,1) + 1	PATH 490
50:	A = 2*CLASS(NDOUT,1)	PATH 500
51:	CLASS(NDOUT,A) = BLOCK(I)	PATH 510
52:	CLASS(NDOUT,A+1) = NDIN	PATH 520
53:	30 CONTINUE	PATH 530
54:	C START PATH FINDING ALGORITHM	PATH 540
55:	C	PATH 550
56:	41 J = 0	PATH 560
57:	LGTH = 0	PATH 570
58:	50 J = J + 1	PATH 580
59:	60 PATH(J,1) = FLT	PATH 590
60:	CHECK = 1	PATH 600
61:	I = 2	PATH 610
62:	L = PATH(J,1)	PATH 620
63:	70 K = 2* KTER(L)	PATH 630
64:	IF(CLASS(L,1).EQ.0) FLAG = .0	PATH 640
65:	IF(CLASS(L,1).EQ.0) GO TO 90	PATH 650
66:	PATH(J,I) = CLASS(L,K)	PATH 660
67:	I = I + 1	PATH 670
68:	PATH(J,I) = CLASS (L,K+1)	PATH 680
69:	L = PATH(J,I)	PATH 690
70:	IND = I - 2	PATH 700
71:	I = I + 1	PATH 710

72:	DO 80 A = 1,IND,2	PATH 720
73:	LL = PATH(J,A)	PATH 730
74:	IF(L.EQ.LL) FLAG = 1	PATH 740
75:	IF(L.EQ.LL) GO TO 90	PATH 750
76: 80	CONTINUE	PATH 760
77:	GO TO 70	PATH 770
78: 90	IND = IND + 1	PATH 780
79:	DO 110 A = 1,IND,2	PATH 790
80:	L = PATH(J,IND-A)	PATH 800
81:	LASS = CLASS(L,1)	PATH 810
82:	IF(KTER(L) + 1 .LE. LASS) GO TO 100	PATH 820
83:	KTER(L) = 1	PATH 830
84:	GO TO 110	PATH 840
85: 100	KTER(L) = KTER(L) + 1	PATH 850
86:	GO TO 120	PATH 860
87: 110	CONTINUE	PATH 870
88: 120	DO 130 A = 1,NNODE	PATH 880
89:	IF(KTER(A) .NE.1) GO TO 140	PATH 890
90: 130	CONTINUE	PATH 900
91:	IF(FLAG.EQ.0.AND.I-1.GT.LGTH) LGTH = I-1	PATH 910
92:	NP = J	PATH 920
93:	IF(FLAG.EQ. 1), NP = J-1	PATH 930
94:	GO TO 150	PATH 940
95: 140	IF(FLAG.EQ.0.AND.I-1.GT.LGTH) LGTH = I-1	PATH 950
96:	IF (FLAG.EQ.0) GO TO 50	PATH 960
97:	IND = I - 1	PATH 970
98:	DO 145 A = 1,IND	PATH 980
99:	PATH(J,A) = 0	PATH 990
100: 145	CONTINUE	PATH1000
101:	GO TO 60	PATH1010
102: 5	FORMAT(1H1,/,10X,' STEP NUMBER',10X,'NODE IN',	PATH1020
103:	1 3X,'MODULE',3X,'NODE OUT',3X,'GATE TYPE',/)	PATH1030
104: 20	FORMAT(3X,I2,3X,I2,3X,I2,4X,I1)	PATH1040
105: 25	FORMAT(18X,I4,15X,I2,7X,I2,7X,I2,10X,I1,/)	PATH1050
106: 150	RETURN	PATH1060
107:	END	PATH1070

1:	SUBROUTINE PRPTH(P,NC,NL)	PRPT 10
2:	C USAGE:	PRPT 20
3:	C	PRPT 30
4:	C CALL PRPTH(P,NC,NL)	PRPT 40
5:	C	PRPT 50
6:	C PARAMETERS:	PRPT 60
7:	C	PRPT 70
8:	C P - MINIMAL PATH MATRIX	PRPT 80
9:	C NC - NO. OF COLUMNS OF PATH MATRIX	PRPT 90
10:	C NL - NO. OF ROWS OF PATH MATRIX	PRPT 100
11:	C	PRPT 110
12:	C PURPOSE:	PRPT 120
13:	C	PRPT 130
14:	C TO PRINT PATH MATRIX	PRPT 140
15:	C	PRPT 150
16:	C SUBROUTINES USED:	PRPT 160
17:	C	PRPT 170
18:	C NONE	PRPT 180
19:	C	PRPT 190
20:	IMPLICIT INTEGER*4 (A-Z)	PRPT 200
21:	DIMENSION P(100,50)	PRPT 210
22:	WRITE(6,10)	PRPT 220
23:	DO 30 I = 1,NL	PRPT 230
24:	WRITE(6,20)(P(J,I),J=1,NC)	PRPT 240
25:	30 CONTINUE	PRPT 250
26:	C FORMATS	PRPT 260
27:	C	PRPT 270
28:	10 FORMAT(///)	PRPT 280
29:	20 FORMAT(1X,43I3,/)	PRPT 290
30:	RETURN	PRPT 300
31:	END	PRPT 310

1:	SUBROUTINE MOD1(PATH, NP, LGTH)	MOD1 10.
2:	C USAGE:	MOD1 20
3:	C	MOD1 30
4:	C CALL MOD1(PATH, NP, LGTH)	MOD1 40
5:	C	MOD1 50
6:	C PARAMETERS:	MOD1 60
7:	C	MOD1 70
8:	C PATH - PATH MATRIX	MOD1 80
9:	C NP - NO. OF COLUMNS	MOD1 90
10:	C LGTH - NO. OF ROWS	MOD1 100
11:	C	MOD1 110
12:	C PURPOSE:	MOD1 120
13:	C	MOD1 130
14:	C FIRST MODIFICATION OF PATH MATRIX	MOD1 140
15:	C SUBROUTINES USED:	MOD1 150
16:	C	MOD1 160
17:	C NONE	MOD1 170
18:	C	MOD1 180
19:	C IMPLICIT INTEGER*4 (A-Z)	MOD1 190
20:	C DIMENSION PATH(100,50)	MOD1 200
21:	C DO 10 J = 2, NP	MOD1 210
22:	C PATH(J,1) = 0	MOD1 220
23:	10 CONTINUE	MOD1 230
24:	C DO 50 I = 2, LGTH, 2	MOD1 240
25:	C A = PATH(1, I)	MOD1 250
26:	C DO 40 J = 2, NP	MOD1 260
27:	C IF (PATH(J, I).EQ.A) GO TO 30	MOD1 270
28:	20 A = PATH(J, I)	MOD1 280
29:	C GO TO 40	MOD1 290
30:	30 IF (PATH(J, I-1).NE. 0) GO TO 20	MOD1 300
31:	C PATH(J, I) = 0	MOD1 310
32:	C PATH(J, I+1) = 0	MOD1 320
33:	40 CONTINUE	MOD1 330
34:	50 CONTINUE	MOD1 340
35:	C RETURN	MOD1 350

PAGE 2

36: END

MOD1 360

1:	SUBROUTINE MOD2(PATH, NP, LGTH)	MOD2 10
2:	C USAGE:	MOD2 20
3:	C	MOD2 30
4:	C CALL MOD2(PATH, NP, LGTH)	MOD2 40
5:	C	MOD2 50
6:	C PARAMETERS:	MOD2 60
7:	C	MOD2 70
8:	C PATH - PATH MATRIX	MOD2 80
9:	C NP - NO. OF COLUMNS	MOD2 90
10:	C LGTH - NO. OF ROWS	MOD2 100
11:	C	MOD2 110
12:	C PURPOSE:	MOD2 120
13:	C SECOND MODIFICATION OF PATH MATRIX	MOD2 130
14:	C	MOD2 140
15:	C SUBROUTINES USED:	MOD2 150
16:	C	MOD2 160
17:	C NONE	MOD2 170
18:	C	MOD2 180
19:	C IMPLICIT INTEGER*4 (A-Z)	MOD2 190
20:	C DIMENSION PATH(100,50)	MOD2 200
21:	C PATH(1,1) = -PATH(1,1)	MOD2 210
22:	C N = NP - 1	MOD2 220
23:	C IF(NP .EQ. 1) N = NP	MOD2 230
24:	C L = LGTH - 2	MOD2 240
25:	C DO 20 I = 3, L, 2	MOD2 250
26:	C DO 10 J = 1, N	MOD2 260
27:	C IF(PATH(J, I) .EQ. 0) GO TO 10	MOD2 270
28:	C IF(PATH(J+1, I) .NE. 0) GO TO 10	MOD2 280
29:	C A = J + 1	MOD2 290
30:	C DO 2 K = A, NP	MOD2 300
31:	C IF(PATH(K, I) .EQ. 0) GO TO 2	MOD2 310
32:	C ST = K - 1	MOD2 320
33:	C GO TO 4	MOD2 330
34:	2 CONTINUE	MOD2 340
35:	C ST = NP	MOD2 350

```
36: 4      DO 6 K = A,ST
37:      IF(PATH(K,I+1).EQ.0) GO TO 6
38:      PATH(J,I) = -PATH(J,I)
39:      GO TO 10
40: 6      CONTINUE
41: 10     CONTINUE
42: 20     CONTINUE
43:      RETURN
44:      END
```

```
MOD2 360
MOD2 370
MOD2 380
MOD2 390
MOD2 400
MOD2 410
MOD2 420
MOD2 430
MOD2 440
```

1:	SUBROUTINE MOD3(PATH,NP,LGTH)	MOD3 10.
2:	C USAGE:	MOD3 20
3:	C	MOD3 30
4:	C CALL MOD3(PATH,NP,LGTH)	MOD3 40
5:	C	MOD3 50
6:	C PARAMETERS:	MOD3 60
7:	C	MOD3 70
8:	C PATH - PATH MATRIX	MOD3 80
9:	C NP - NO. OF COLUMNS	MOD3 90
10:	C LGTH - NO. OF ROWS	MOD3 100
11:	C	MOD3 110
12:	C PURPOSE:	MOD3 120
13:	C	MOD3 130
14:	C THIRD MODIFICATION OF PATH MATRIX	MOD3 140
15:	C	MOD3 150
16:	C SUBROUTINES USED:	MOD3 160
17:	C	MOD3 170
18:	C NONE	MOD3 180
19:	C	MOD3 190
20:	C IMPLICIT INTEGER*4 (A-Z)	MOD3 200
21:	C DIMENSION PATH(100,50)	MOD3 210
22:	C DO 30 J =2,NP	MOD3 220
23:	C DO 20 I =2,LGTH,2	MOD3 230
24:	C IF(PATH(J,I).EQ.0) GO TO 20	MOD3 240
25:	C DO 10 K = 1,J	MOD3 250
26:	C L= J-K	MOD3 260
27:	C IF(PATH(L,I).EQ.0) GO TO 10	MOD3 270
28:	C PATH(J,LGTH+1) = PATH(L,I)	MOD3 280
29:	C PATH(J,LGTH+2) = L	MOD3 290
30:	C GO TO 30	MOD3 300
31:	10 CONTINUE	MOD3 310
32:	20 CONTINUE	MOD3 320
33:	30 CONTINUE	MOD3 330
34:	RETURN	MOD3 340
35:	END	MOD3 350

1:	SUBROUTINE MOD4(PATH,NP,LGTH)	MOD4	10
2:	C USAGE:	MOD4	20
3:	C	MOD4	30
4:	C CALL MOD4(PATH,NP,LGTH)	MOD4	40
5:	C	MOD4	50
6:	C PARAMETERS:	MOD4	60
7:	C	MOD4	70
8:	C PATH - PATH MATRIX	MOD4	80
9:	C NP - NO. OF COLUMNS	MOD4	90
10:	C LGTH - NO. OF ROWS	MOD4	100
11:	C	MOD4	110
12:	C PURPOSE:	MOD4	120
13:	C	MOD4	130
14:	C FOURTH MODIFICATION OF PATH MATRIX	MOD4	140
15:	C	MOD4	150
16:	C SUBROUTINES USED:	MOD4	160
17:	C	MOD4	170
18:	C NONE	MOD4	180
19:	C	MOD4	190
20:	IMPLICIT INTEGER*4 (A-Z)	MOD4	200
21:	DIMENSION PATH(100,50)	MOD4	210
22:	DO 70 J =1,NP	MOD4	220
23:	K =2	MOD4	230
24:	FLAG = 0	MOD4	240
25:	DO 40 I = 3,LGTH,2	MOD4	250
26:	IF(PATH(J,I))10,20,30	MOD4	260
27:	10 PATH(J,K) = PATH(J,I-1)	MOD4	270
28:	PATH(J,K+1) = PATH(J,I)	MOD4	280
29:	K = K + 2	MOD4	290
30:	FLAG = 1	MOD4	300
31:	GO TO 40	MOD4	310
32:	20 IF(FLAG.EQ.0) GO TO 40	MOD4	320
33:	IF(FLAG.EQ.1) GO TO 50	MOD4	330
34:	30 PATH(J,K) = PATH(J,I-1)	MOD4	340
35:	K = K + 1	MOD4	350

```
36:      FLAG = 1
37: 40      CONTINUE
38: 50      DO 60 L = K, LGTH
39:      PATH(J, L) = 0
40: 60      CONTINUE
41: 70      CONTINUE
42:      RETURN
43:      END
```

```
MOD4 360
MOD4 370
MOD4 380
MOD4 390
MOD4 400
MOD4 410
MOD4 420
MOD4 430
```

1:	SUBROUTINE MOD5(PATH,NP,LGTH)	MOD5 10
2:	C USAGE:	MOD5 20
3:	C	MOD5 30
4:	C CALL MOD5(PATH,NP,LGTH)	MOD5 40
5:	C	MOD5 50
6:	C PARAMETERS:	MOD5 60
7:	C	MOD5 70
8:	C PATH - PATH MATRIX	MOD5 80
9:	C NP - NO. OF COLUMNS	MOD5 90
10:	C LGTH - NO. OF ROWS	MOD5 100
11:	C	MOD5 110
12:	C PURPOSE:	MOD5 120
13:	C	MOD5 130
14:	C FIFTH MODIFICATION OF PATH MATRIX	MOD5 140
15:	C	MOD5 150
16:	C SUBROUTINES USED:	MOD5 160
17:	C	MOD5 170
18:	C NONE	MOD5 180
19:	C	MOD5 190
20:	IMPLICIT INTEGER*4 (A-Z)	MOD5 200
21:	DIMENSION PATH(100,50),COL(50)	MOD5 210
22:	DO 60 J = 2,NP	MOD5 220
23:	K = 0	MOD5 230
24:	DO 10 I = 2,LGTH	MOD5 240
25:	IF(PATH(J,I).EQ.0) GO TO 20	MOD5 250
26:	K = K + 1	MOD5 260
27:	COL(K) = PATH(J,I)	MOD5 270
28:	PATH(J,I) = 0	MOD5 280
29:	10 CONTINUE	MOD5 290
30:	20 A = PATH(J,LGTH+1)	MOD5 300
31:	B = PATH(J,LGTH+2)	MOD5 310
32:	DO 30 I = 1,LGTH	MOD5 320
33:	IF(PATH(B,I).EQ.A) ST = I	MOD5 330
34:	IF(PATH(B,I).EQ.A) GO TO 40	MOD5 340
35:	30 CONTINUE	MOD5 350

```
36: 40 IF(K .EQ. 0) K = 1
37: DO 50 I = 1,K
38: A = I - 1
39: PATH(J,ST+A) = COL(I)
40: 50 CONTINUE
41: 60 CONTINUE
42: RETURN
43: END
```

```
MOD5 360
MOD5 370
MOD5 380
MOD5 390
MOD5 400
MOD5 410
MOD5 420
MOD5 430
```

1:	SUBROUTINE MOD6(PATH,NP,LGTH)	MOD6 10
2:	C USAGE:	MOD6 20
3:	C	MOD6 30
4:	C CALL MOD6(PATH,NP,LGTH)	MOD6 40
5:	C	MOD6 50
6:	C PARAMETERS:	MOD6 60
7:	C	MOD6 70
8:	C PATH - PATH MATRIX	MOD6 80
9:	C NP - NO. OF COLUMNS	MOD6 90
10:	C LGTH - NO. OF ROWS	MOD6 100
11:	C	MOD6 110
12:	C PURPOSE:	MOD6 120
13:	C	MOD6 130
14:	C FINAL MODIFICATION OF PATH MATRIX	MOD6 140
15:	C	MOD6 150
16:	C SUBROUTINES USED:	MOD6 160
17:	C	MOD6 170
18:	C NONE	MOD6 180
19:	C	MOD6 190
20:	IMPLICIT INTEGER*4 (A-Z)	MOD6 200
21:	DIMENSION PATH(100,50)	MOD6 210
22:	DO 40 J = 2,NP	MOD6 220
23:	K = NP + 2 - J	MOD6 230
24:	FLAG = 0	MOD6 240
25:	DO 10 I = 1,LGTH	MOD6 250
26:	L = LGTH +1-I	MOD6 260
27:	IF(PATH(K,L).NE.0) FLAG = 1	MOD6 270
28:	IF(PATH(K,L).EQ.-99) GO TO 40	MOD6 280
29:	IF(PATH(K,L).EQ.0.AND.FLAG.EQ.1) GO TO 20	MOD6 290
30:	10 CONTINUE	MOD6 300
31:	20 KKK = K - 1	MOD6 310
32:	IF(KKK .EQ. 0) KKK = 1	MOD6 320
33:	DO 30 JJ = 1,KKK	MOD6 330
34:	KK = K + 1 - JJ	MOD6 340
35:	IF(PATH(KK,L).NE.0) GO TO 40.	MOD6 350

```

36:      IF(PATH(KK,L).EQ.0) PATH(KK,L) = -99
37:  30    CONTINUE
38:  40    CONTINUE
39:      RETURN
40:      END

```

```

MOD6 360
MOD6 370
MOD6 380
MOD6 390
MOD6 400

```

1:	SUBROUTINE ANALY(NELE,PATH,BLOCK,NP,LGTH,GATE)	ANAL 10
2: C	USAGE	ANAL 20
3: C		ANAL 30
4: C	CALL ANALY(NELE,PATH,BLOCK,NP,LGTH,GATE)	ANAL 40
5: C		ANAL 50
6: C	PARAMETERS:	ANAL 60
7: C		ANAL 70
8: C	NELE - NO. OF STEPS	ANAL 80
9: C	PATH - PATHS MATRIX	ANAL 90
10: C	BLOCK - MODULES ARRAY	ANAL 100
11: C	NP - NO. OF COLUMNS OF PATH MATRIX	ANAL 110
12: C	LGTH - NO. OF ROWS OF PATH MATRIX	ANAL 120
13: C	GATE - FLAG GATE ARRAY	ANAL 130
14: C		ANAL 140
15: C	PURPOSE:	ANAL 150
16: C		ANAL 160
17: C	TO CLASSIFY EACH ELEMENT OF THE PATH MATRIX IN ITS FINAL FORM	ANAL 170
18: C	TO DRAW THE PREREQUISITE DIAGRAM	ANAL 180
19: C		ANAL 190
20: C	SUBROUTINES USED:	ANAL 200
21: C		ANAL 210
22: C		ANAL 220
23: C	INIT	ANAL 230
24: C	FINAL	ANAL 240
25: C	BLOO	ANAL 250
26: C	LIN1	ANAL 260
27: C	LINE	ANAL 270
28: C	TITLE	ANAL 280
29: C		ANAL 290
30:	IMPLICIT INTEGER*4 (A-Z)	ANAL 300
31:	DIMENSION PATH(100,50),BLOCK(50),M(5,1000)	ANAL 310
32:	DIMENSION GATE(60)	ANAL 320
33:	K = 4*NP	ANAL 330
34:	DO 40 I=1, LGTH	ANAL 340
35:	CALL INIT(M,NP)	ANAL 350

36:	FLAG=0	ANAL 360
37:	DO 10 J=1,NP	ANAL 370
38:	IF(PATH(J,I).EQ.0) GO TO 10	ANAL 380
39:	FLAG =1	ANAL 390
40:	IF(PATH(J,I).GT.0.AND.PATH(J,I+1).EQ.0)	ANAL 400
41:	1 CALL FINAL(PATH,M,I,J)	ANAL 410
42:	IF(PATH(J,I).GT.0.AND.PATH(J,I+1).NE.0)	ANAL 420
43:	1 CALL BLOQ(NELE,PATH,M,I,J,GATE,BLOCK)	ANAL 430
44:	IF(PATH(J,I).LT.0.AND.PATH(J,I).NE.-99)	ANAL 440
45:	1 CALL LIN1(PATH,M,I,J)	ANAL 450
46:	IF(PATH(J,I).LT.0.AND.PATH(J,I).EQ.-99)	ANAL 460
47:	1 CALL LINE(PATH,M,I,J)	ANAL 470
48:	IF(I .EQ.1 .AND. J .EQ. 1) CALL FIRST(PATH,M,I,J)	ANAL 480
49:	IF(J .EQ. 1 .AND. I .EQ. 1) CALL TITLE(PATH,I,J)	ANAL 490
50:	10 CONTINUE	ANAL 500
51:	IF(FLAG.EQ.0) GO TO 50	ANAL 510
52:	C WRITE RESULTS	ANAL 520
53:	DO 30 L=1,6	ANAL 530
54:	WRITE(6,20)(M(L,N),N=1,K)	ANAL 540
55:	30 CONTINUE	ANAL 550
56:	40 CONTINUE	ANAL 560
57:	C FORMATS	ANAL 570
58:	20 FORMAT(1X,18(2A2,A1,A2))	ANAL 580
59:	50 RETURN	ANAL 590
60:	END	ANAL 600

1:	SUBROUTINE INIT(M,NP)	INIT	10
2:	C USAGE:	INIT	20
3:	C	INIT	30
4:	C CALL INIT(M,NP)	INIT	40
5:	C	INIT	50
6:	C PARAMETERS:	INIT	60
7:	C	INIT	70
8:	C M - PREREQUISITE DIAGRAM MATRIX	INIT	80
9:	C NP - NO. OF COLUMNS OF PATH MATRIX	INIT	90
10:	C PURPOSE:	INIT	100
11:	C	INIT	110
12:	C INITIALIZE "M" MATRIX	INIT	120
13:	C	INIT	130
14:	C SUBROUTINES USED:	INIT	140
15:	C	INIT	150
16:	C NONE	INIT	160
17:	C	INIT	170
18:	C IMPLICIT INTEGER*4 (A-Z)	INIT	180
19:	C DIMENSION M(6,1000)	INIT	190
20:	C DATA B,BB / ' ',' ' /	INIT	200
21:	C K = 4*NP	INIT	210
22:	C DO 30 I = 1,6	INIT	220
23:	C DO 10 J = 3,K,3	INIT	230
24:	C M(I,J) = B	INIT	240
25:	10 CONTINUE	INIT	250
26:	C DO 20 J = 1,K,3	INIT	260
27:	C M(I,J) = BB	INIT	270
28:	C M(I,J+1) = BB	INIT	280
29:	20 CONTINUE	INIT	290
30:	30 CONTINUE	INIT	300
31:	C RETURN	INIT	310
32:	C END	INIT	320

1:	SUBROUTINE TITLE(PATH,I,J)	TITL	10
2:	C USAGE:	TITL	20
3:	C	TITL	30
4:	C CALL TITLE(PATH,I,J)	TITL	40
5:	C PARAMETERS:	TITL	50
6:	C PATH - PATH MATRIX	TITL	60
7:	C I - ROW OF PATH MATRIX	TITL	70
8:	C J - COLUMN OF PATH MATRIX	TITL	80
9:	C	TITL	90
10:	C PURPOSE:	TITL	100
11:	C	TITL	110
12:	C PRINT TITLE OF PREREQUISITE DIAGRAM	TITL	120
13:	C SUBROUTINE USED:	TITL	130
14:	C	TITL	140
15:	C NONE	TITL	150
16:	C	TITL	160
17:	C IMPLICIT INTEGER*4 (A-Z)	TITL	170
18:	C DIMENSION NODE(60),PATH(100,50)	TITL	180
19:	C DATA NODE / ' 1',' 2',' 3',' 4',' 5',' 6',' 7',' 8',' 9','10',	TITL	190
20:	C 1'11','12','13','14','15','16','17','18','19','20',	TITL	200
21:	C 2'21','22','23','24','25','26','27','28','29','30',	TITL	210
22:	C 3'31','32','33','34','35','36','37','38','39','40',	TITL	220
23:	C 4'41','42','43','44','45','46','47','48','49','50',	TITL	230
24:	C 5'51','52','53','54','55','56','57','58','59','60' /	TITL	240
25:	C	TITL	250
26:	C TOP = PATH(J,I+1)	TITL	260
27:	C WRITE(6,15) NODE(TOP)	TITL	270
28:	C	TITL	280
29:	15 FORMAT(1H1,' THE FOLLOWING DIAGRAM SHOWS THE PREREQUISITE MODULES	TITL	290
30:	C 1LEADING TO MODULE',2X,A2)	TITL	300
31:	C RETURN	TITL	310
32:	C END	TITL	320

1:	SUBROUTINE FIRST(PATH,M,I,J)	FIRS	10
2:	C	FIRS	20
3:	C	FIRS	30
4:	C	FIRS	40
5:	C	FIRS	50
6:	C	FIRS	60
7:	C	FIRS	70
8:	C	FIRS	80
9:	C	FIRS	90
10:	C	FIRS	100
11:	C	FIRS	110
12:	C	FIRS	120
13:	C	FIRS	130
14:	C	FIRS	140
15:	C	FIRS	150
16:	C	FIRS	160
17:	C	FIRS	170
18:	C	FIRS	180
19:	C	FIRS	190
20:	C	FIRS	200
21:	C	FIRS	210
22:	C	FIRS	220
23:	C	FIRS	230
24:	C	FIRS	240
25:	C	FIRS	250
26:	C	FIRS	260
27:	C	FIRS	270
28:	C	FIRS	280
29:	C	FIRS	290
30:	C	FIRS	300
31:	C	FIRS	310
32:	C	FIRS	320
33:	C	FIRS	330

```

SUBROUTINE FIRST(PATH,M,I,J)
  USAGE:
  CALL FIRST(PATH,M,I,J)
  PARAMETERS:
    PATH - PATH MATRIX
    M - PREREQUISITE DIAGRAM MATRIX
    I - ROW OF PATH MATRIX
    J - COLUMN OF PATH MATRIX
  PURPOSE:
    TRANSFORM THE FIRST ELEMENT OF PATH MATRIX INTO
    CORRESPONDING ELEMENTS OF "M" MATRIX
  SUBROUTINES USED:
    NONE
  IMPLICIT INTEGER*4 (A-Z)
  DIMENSION PATH(100,50),M(6,76)
  DATA BB / ' ' /
  K = 4*(J-1) + 1
  M(1,K+1)=BB
  M(2,K+1)=BB
  M(3,K+1)=BB
  M(4,K+1)=BB
  M(5,K+1)=BB
  M(6,K+1)=BB
  RETURN
END

```

1:	C	USAGE:	FINA	10
2:	C		FINA	20
3:	C	CALL FINAL(PATH,M,I,J)	FINA	30
4:	C		FINA	40
5:	C	PARAMETERS:	FINA	50
6:	C		FINA	60
7:	C	PATH - PATH MATRIX	FINA	70
8:	C	M - PREREQUISITE DIAGRAM MATRIX	FINA	80
9:	C	I - ROW OF PATH MATRIX	FINA	90
10:	C	J - COLUMN OF PATH MATRIX	FINA	100
11:	C		FINA	110
12:	C	PURPOSE:	FINA	120
13:	C		FINA	130
14:	C	CLASSIFY AND TRANSFORM AN ELEMENT OF PATH MATRIX	FINA	140
15:	C	REPRESENTING A BASIC MODULE.	FINA	150
16:	C		FINA	160
17:	C	SUBROUTINES USED:	FINA	170
18:	C		FINA	180
19:	C	NONE	FINA	190
20:	C		FINA	200
21:	C	SUBROUTINE FINAL(PATH,M,I,J)	FINA	210
22:	C	IMPLICIT INTEGER*4 (A-Z)	FINA	220
23:	C	DIMENSION PATH(100,50),MODE(60),M(6,76)	FINA	230
24:	C	DATA MODE / ' 1',' 2',' 3',' 4',' 5',' 6',' 7',' 8',' 9','10',	FINA	240
25:	C	1'11','12','13','14','15','16','17','18','19','20',	FINA	250
26:	C	2 '21','22','23','24','25','26','27','28','29','30',	FINA	260
27:	C	3'31','32','33','34','35','36','37','38','39','40',	FINA	270
28:	C	4'41','42','43','44','45','46','47','48','49','50',	FINA	280
29:	C	5'51','52','53','54','55','56','57','58','59','60' /	FINA	290
30:	C	DATA A,AA,BA / '*','**','*' /	FINA	300
31:	C	K = 4*(J-1) + 1	FINA	310
32:	C	LET = PATH(J,I)	FINA	320
33:	C	M(2,K) = BA	FINA	330
34:	C	M(1,K+1)=AA	FINA	340
35:	C	M(2,K+1)=MODE(LET)	FINA	350

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36: M(3,K+1)=AA
37: M(2,K+2)=A
38: 10 RETURN
39: END

FINA 360
FINA 370
FINA 380
FINA 390

1:	SUBROUTINE BLOQ(NELE,PATH,M,I,J,GATE,BLOCK)	BLOQ 10
2:	C USAGE:	BLOQ 20
3:	C	BLOQ 30
4:	C CALL BLOQ(NELE,PATH,M,I,J,GATE,BLOCK)	BLOQ 40
5:	C	BLOQ 50
6:	C PARAMETERS:	BLOQ 60
7:	C	BLOQ 70
8:	C NELE - NO. OF STEPS	BLOQ 80
9:	C PATH - MINIMAL PATHS MATRIX	BLOQ 90
10:	C M - PREREQUISITE DIAGRAM MATRIX	BLOQ 100
11:	C I - ROW OF PATH MATRIX	BLOQ 110
12:	C J - COLUMN OF PATH MATRIX	BLOQ 120
13:	C GATE - FLAG GATE ARRAY	BLOQ 130
14:	C BLOCK - MODULES ARRAY	BLOQ 140
15:	C	BLOQ 150
16:	C PURPOSE:	BLOQ 160
17:	C	BLOQ 170
18:	C CLASSIFY AND TRANSFORM AN ELEMENT OF PATH MATRIX	BLOQ 180
19:	C REPRESENTING A MODULE (AND / OR)	BLOQ 190
20:	C	BLOQ 200
21:	C SUBROUTINES USED:	BLOQ 210
22:	C	BLOQ 220
23:	C NONE	BLOQ 230
24:	C	BLOQ 240
25:	C IMPLICIT INTEGER*4 (A-Z)	BLOQ 250
26:	C DIMENSION PATH(100,50),MODE(60),M(6,76),GATE(60),YQ(4),BLOCK(60)	BLOQ 260
27:	C DATA MODE / ' 1',' 2',' 3',' 4',' 5',' 6',' 7',' 8',' 9','10',	BLOQ 270
28:	C 1'11','12','13','14','15','16','17','18','19','20',	BLOQ 280
29:	C 2 '21','22','23','24','25','26','27','28','29','30',	BLOQ 290
30:	C 3'31','32','33','34','35','36','37','38','39','40',	BLOQ 300
31:	C 4'41','42','43','44','45','46','47','48','49','50',	BLOQ 310
32:	C 5'51','52','53','54','55','56','57','58','59','60' /	BLOQ 320
33:	C DATA YQ / 'OR',' ', 'AN','D ' /	BLOQ 330
34:	C DATA BB,BA,AA,VB,B,A,HB,HH,H /	BLOQ 340
35:	C 1 ' ',' *','**',' ',' ',' ','*',' - ','--','-' /	BLOQ 350

36:	K = 4*(J-1) + 1	BLOQ 360
37:	LET=PATH(J,I)	BLOQ 370
38:	M(1,K) = BB	BLOQ 380
39:	M(2,K) = BA	BLOQ 390
40:	M(3,K) = BB	BLOQ 400
41:	M(1,K+1)=AA	BLOQ 410
42:	M(2,K+1)=MODE(LET)	BLOQ 420
43:	M(3,K+1)=AA	BLOQ 430
44:	M(4,K+1)=VB	BLOQ 440
45:	DO 40 L =1,NELE	BLOQ 450
46:	IF(BLOCK(L) .NE. LET) GO TO 40	BLOQ 460
47:	PUERTA = GATE(L)	BLOQ 470
48:	40 CONTINUE	BLOQ 480
49:	IF(PUERTA .EQ. 0) GO TO 1	BLOQ 490
50:	M(5,K+1)=YO(PUERTA)	BLOQ 500
51:	GO TO 2	BLOQ 510
52:	1 M(5,K+1)=YO(3)	BLOQ 520
53:	M(5,K+2)=YO(4)	BLOQ 530
54:	2 M(6,K+1)=VB	BLOQ 540
55:	M(1,K+2)=B	BLOQ 550
56:	M(2,K+2)=A	BLOQ 560
57:	M(3,K+2)=B	BLOQ 570
58:	RETURN	BLOQ 580
59:	END	BLOQ 590

1:	SUBROUTINE LINE(PATH,M,I,J)	LINE 10
2:	C USAGE:	LINE 20
3:	C	LINE 30
4:	C CALL LINE(PATH,M,I,J)	LINE 40
5:	C	LINE 50
6:	C PARAMETERS:	LINE 60
7:	C	LINE 70
8:	C PATH - PATH MATRIX	LINE 80
9:	C M - PREREQUISITE DIAGRAM MATRIX	LINE 90
10:	C I - ROW OF PATH MATRIX	LINE 100
11:	C J - COLUMN OF PATH MATRIX	LINE 110
12:	C	LINE 120
13:	C PURPOSE:	LINE 130
14:	C	LINE 140
15:	C CLASSIFY AND TRANSFORM AN ELEMENT OF PATH MATRIX	LINE 150
16:	C REPRESENTING A SEGMENT OF LINE.	LINE 160
17:	C	LINE 170
18:	C SUBROUTINES USED:	LINE 180
19:	C	LINE 190
20:	C NONE	LINE 200
21:	C	LINE 210
22:	C IMPLICIT INTEGER*4 (A-Z)	LINE 220
23:	C DIMENSION PATH(100,50),M(6,76)	LINE 230
24:	C DATA HH,HB,VB,H / '---','- ',' ','- ' /	LINE 240
25:	C K = 4*(J-1) + 1	LINE 250
26:	C M(4,K) = HH	LINE 260
27:	C IF(PATH(J,I+1).EQ.0) GO TO 20	LINE 270
28:	C IF(PATH(J+1,I).EQ.-99) GO TO 10	LINE 280
29:	C M(4,K+1)=HB	LINE 290
30:	C M(5,K+1)=VB	LINE 300
31:	C M(6,K+1)=VB	LINE 310
32:	C GO TO 30	LINE 320
33:	10 M(5,K+1)=VB	LINE 330
34:	C M(6,K+1)=VB	LINE 340
35:	20 M(4,K+1)=HH	LINE 350

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36: M(4,K+2)=H
37: M(4,K+3)=HH
38: 30 RETURN
39: END

LINE 360
LINE 370
LINE 380
LINE 390

1:	SUBROUTINE LIN1(PATH,M,I,J)	LIN1	10
2:	C USAGE:	LIN1	20
3:	C	LIN1	30
4:	C CALL LIN1(PATH,M,I,J)	LIN1	40
5:	C	LIN1	50
6:	C PARAMETERS:	LIN1	60
7:	C	LIN1	70
8:	C PATH - PATH MATRIX	LIN1	80
9:	C M - PREREQUISITE DIAGRAM MATRIX	LIN1	90
10:	C I - ROW OF PATH MATRIX	LIN1	100
11:	C J - COLUMN OF PATH MATRIX	LIN1	110
12:	C	LIN1	120
13:	C PURPOSE:	LIN1	130
14:	C	LIN1	140
15:	C CLASSIFY AND TRANSFORM AN ELEMENT OF PATH MATRIX	LIN1	150
16:	C REPRESENTING A SEGMENT OF INTERMEDIATE LINE IN THE	LIN1	160
17:	C PREREQUISITE DIAGRAM	LIN1	170
18:	C	LIN1	180
19:	C SUBROUTINES USED:	LIN1	190
20:	C	LIN1	200
21:	C NONE	LIN1	210
22:	C	LIN1	220
23:	C IMPLICIT INTEGER*4 (A-Z)	LIN1	230
24:	C DIMENSION PATH(100,50),M(6,76)	LIN1	240
25:	C DATA HH,HB,VB,H / '---','-' ',' '','-' /	LIN1	250
26:	C K = 4*(J-1) + 1	LIN1	260
27:	C M(1,K+1)=VB	LIN1	270
28:	C M(2,K+1)=VB	LIN1	280
29:	C M(3,K+1)=VB	LIN1	290
30:	C M(4,K+1)=VB	LIN1	300
31:	C IF(PATH(J,I+1).EQ.0) GO TO 20	LIN1	310
32:	C IF(PATH(J+1,I).EQ.-99) GO TO 10	LIN1	320
33:	C M(5,K+1)=VB	LIN1	330
34:	C M(6,K+1)=VB	LIN1	340
35:	C GO TO 30	LIN1	350

LIN1 360
LIN1 370
LIN1 380
LIN1 390
LIN1 400
LIN1 410
LIN1 420

36: 10 M(4,K+1)=HH
37: M(5,K+1)=VB
38: M(6,K+1)=VB
39: 20 M(4,K+2)=H
40: M(4,K+3)=HH
41: 30 RETURN
42: END